Course Descriptions

2026-2027 Academic Year

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54	**ENG**	College Writing
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65	**DR**	Drawing
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86	**WVN**	Writing & Visual Narrative

Animation

AN200 Animating Facts, Issues and Events 3 credits

Beginning with examination of how information is presented in time based media, documentary structures and techniques, students complete a series of exercises crafting animated visuals to accompany existing expository audio tracks (for example: lectures, interviews or historical recordings). Students will then research, create scripts, conduct interviews (if needed), storyboard, and develop short illustrative documentaries or educational animations. Visuals may include character and background designs as well as animated text, charts, scientific visualizations, and graphics. Emphasis will be on employing cinematic language to effectively illuminate and clarify the text or story of real or proposed information, processes, truths, structures, or events. Students may elect to work in teams on projects for this course.

Prerequisites: AN220 Animation I: Principles

Fulfills: Animation Elective (Animation students) or Studio Elective

AN205 Pre-Production and Design 3 credits

This course focuses on the development and presentation of concepts, designs, and visual assets of film and animation productions. While addressing a variety of technical and creative issues, students work in teams to learn firsthand the workflow, organization, and challenges of project development. Students will also learn and use common 2D digital drawing and imaging tools. Topics include: concept art, storyboarding, character design, character turnarounds, background design, project bibles, and pitches.

Prerequisites: FN140 Time-Based Practices or Permission of Instructor

Fulfills: Animation Requirement (Animation Students) or Drawing Elective (Interdisciplinary Arts students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

AN210 Stop Motion Animation 3 credits

In Stop Motion animation, physical objects are moved in small increments between individually photographed frames, creating the illusion of movement when played back at 24 frames per second. During the first weeks of the semester, students explore this phenomenon by creating simple narratives using a copy stand, torn paper and found objects. Building on these exercises they explore performative storytelling by constructing armatures - adding foam, fabric, plasticine clay and found materials - to develop an articulated and expressive character. Small teams of students then work together to complete walk-cycles and gesture studies. Later in the semester, the teams experiment with simple set design/construction, camera and lighting techniques - leading to the creation of a storyboard and production plan for a short project.

Prerequisites: 15 Credits

Fulfills: Animation Elective (Animation students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

AN220 Animation I: Principles 3 credits

Squash and stretch! Anticipation! Staging! Using cross-disciplinary concepts and tools, students will gain the ability to identify and implement these and other principles of animation. Moving from concept to storyboard to animatic to finished animation, this course emphasizes the fundamentals of animation and time-based media. Students will learn about the role of process, planning, and time management as well as standard animation terminology. Traditional animation techniques such as rotoscoping and stopmotion will be utilized alongside 2D digital methods to put ideas in motion.

Prerequisites: None

Fulfills: Animation Requirement (Animation students) or Digital Media Elective (Art Education students) or Studio Elective

AN225 2D Character Animation 3 credits

This course provides students with the opportunity for in-depth study of 2D Character Animation using both hand drawn and digitally generated imagery. Through work with live models, field research and in-class improvisational acting, students develop sketches, model sheets, turnarounds, walk-cycles, lip-syncs and animated sequences of original characters in a variety of action/reaction situations.

Prerequisites: 15 Studio Credits, including AN220 Animation I: Principles or Permission of Instructor

Fulfills: Animation Elective (Animation students) or Illustration Elective (Illustration students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

AN230 Drawing for Animation 3 credits

This is a course aimed at developing the drawing skills particular to the practice of 2D animation. With an emphasis on staying on-model, students will plan for and create: keyframes (and their subsequent in-betweens), timing charts, dramatic and exaggerated drawings, all while continuing to focus on composition, line, and light. Students will also develop an animated sequence from pose-to-pose, to animated roughs, to clean-up and coloring.

Prerequisites: AN220 Animation I: Principles or Permission of Instructor

Fulfills: Animation Elective (Animation students) or Drawing Elective (Interdisciplinary Arts students) or Studio Elective

AN235 3D Modeling for Physical and Virtual Worlds 3 credits

This course introduces the 3D production pipelines for digital and physical applications such as 3D printing, animation, video game assets, and cross-disciplinary creative works. Utilizing the fundamentals of 3D modeling and scanning technology, students manipulate and sculpt meshes, map surfaces, assign textures, and render their creations in both digital and physical forms.

Prerequisites: None

Fulfills: Games, Toys and Play Requirement (GTP students) or Animation Elective (Animation students) or Digital Media Elective (Art Education students) or Studio Elective

AN240 3D Character Animation 3 credits

Students work with meshes, rigging and skinning to develop the initial skills for 3D character animation. Simple characters are created and then moved through a series of exercises based on traditional animation principles. Emphasis is on structure, planning and process documentation. Students will explore a variety of thematic assignments and finish the course with several character animation studies.

Prerequisites: 15 Studio Credits or Permission of Instructor

Fulfills: Animation Elective (Animation Students) or Graphic Design Elective (Graphic Design students) or Digital Media Elective (Art Education students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

AN245 Animation II: Concepts 3 credits

In this course students will have the opportunity to build on their animation skills and knowledge in order to experiment with various animation techniques and concepts. In this course we will be getting away from the conventional tracks of cartooning and story arcs, working with alternative and cross-disciplinary approaches, such as incorporating found footage, using small gauge film manipulation, collaborative work, pixilation, painted image sequences, etc. Students will explore employing a thesis as the core of their work, through abstract and experimental short and long form animations, as well as readings on specific media concerns. Students will leave with a body of work that focuses on the message of the film as much as the aesthetic involved.

Prerequisites: AN220 Animation I: Principles or Permission of Instructor

Fulfills: Animation Requirement (Animation students) or Studio Elective

AN250 Animating Stories 3 credits

Students explore story development as it relates to animation and the moving character learning the nuances of the 12 principles of animation and how to better use them for narrative effects. Students tackle a variety of projects that test their ability to integrate dramatic pacing and shot choices creating a visual dialogue with the audience. The course ends with students using 2D animation tools to build characters and develop short-form animated storylines.

Prerequisites: 15 Studio Credits, including AN220 Animation I: Principles or Permission of Instructor

Fulfills: Animation Elective (Animation students) or Illustration Elective (Illustration students) or Narrative Elective (Writing & Visual Narrative students) or Studio Elective

AN260 Storyboarding 3 credits

Storyboards are sequential drawings that represent scenes and actions in time-based media. This course focuses on the professional presentation of refined storyboards. Students will cultivate techniques of communicating stories both coherent and compelling for audiences. Perspective, camera movement, depth of field, visual hierarchy, acting, pacing, blocking, and other aspects of narrative film will be studied and put to practice within the frame. Students will also workshop pitches of finalized boards.

Prerequisites: FN100 Perceptual Drawing and DR204 Life Drawing I

Fulfills: Animation Elective (Animation students) or Drawing Elective (Interdisciplinary Arts students) or 200-Level Illustration Elective (Illustration students) or Narrative Elective (Writing & Visual Narrative students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

AN270 Post-Production and VFX 3 credits

This course is an introduction and overview of the techniques and pipeline for digital post-production and visual effects. During the semester, students will work through a number of topics, including editing, compositing, masking, color correction, rendering, and the export of high-quality video for web, games or broadcast. Through the research and analysis of contemporary film and animation, an emphasis will be placed on the breakdown of the steps to the creation of visual effects and the pipeline for their construction. The class work comprises hands-on demos, in-class exercises, and individual projects to build a solid technical and aesthetic foundation in digital post-production.

Prerequisites: FN140 Time-Based Practices or Permission of Instructor

Fulfills: Animation Requirement (Animation students) or Studio Elective

AN295-299 Topics in Animation 3 credits

This course provides an in-depth study of a topic in animation. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: To be developed in conjunction with the course description for each topic.

Fulfills: Animation Elective (Animation students) or Studio Elective or other Elective options as determined by faculty approval

AN305 Animation III: Independent Project 3 credits

This course is an opportunity for advanced animation students to take all they have learned thus far and hone in on a single independent project. Students will work independently or in small groups in a structured critical environment. The final project of this course is a public presentation incorporating one or more animation techniques.
(Spring only)

Prerequisites: 60 credits and AN245 Animation II: Concepts or Permission of Instructor

Fulfills: Animation Requirement (Animation students) or 300-Level Studio Elective or Studio Elective

AN320 Kinetic Drawing 3 credits

This course develops and refines the drawing abilities specifically needed in the animation, illustration and gaming industries. Utilizing both human and non-human models, in-class exercises and assignments focus on the movement of form, and the relationship between weight, speed and motion. Building on the observational skills in prerequisite courses, students work from gesture to stylized renderings, depicting fluid motion in a convincing and efficient manner. Off campus field research may supplement studio activities.

Prerequisites: FN100 Perceptual Drawing and DR204 Life Drawing I or Permission of Instructor

Fulfills: Animation Elective (Animation students) or Drawing Elective (Interdisciplinary Arts students) or Advanced Drawing Elective (Illustration students) or 300-Level Illustration Elective (Illustration students) or 300-Level Studio Elective or Studio Elective

AN330 Sound and Image: Producing a Sound Track 3 credits

Students gain an understanding of the basic principles of audio capture, enhancement and multi-track production by focusing on the methods used in creating a professional sound track. Examples of successful videos and animations are analyzed for the relationship of sound and image. Students compose a sound track for an existing project or their in-class production. This includes writing or generating music, gathering and recording sound effects, and mixing the final tracks.

Prerequisites: At least one of the following courses: AN235 3D Modeling for Physical and Virtual Worlds, AN220 Animation I: Principles, PH265 Telling Stories (formerly PH240 Video Projects I), PH260 Shaped by the Media (formerly PH260 Documentary I) or Permission of Instructor.

Fulfills: Animation Elective (Animation students) or 300-Level Studio Elective or Studio Elective

AN340 2D Animation for Games 3 credits

This is a course aimed at developing the animation and workflow skills particular to the needs of game development and other interactive media. Students will consider user input as they develop 2D character, prop and effects animation for particular game genres or art styles. The exercises and projects in this class, will emphasize the appropriate file set up, structure and pipeline for game engines. Topics covered may include character movement cycles, sprite sheets, rigging, game mechanics and simple coding to control 2D characters. Previous experience in game development is useful but not required.

Prerequisites: 30 Credits, AN220 Animation I: Principles (recommended pre-req or co-req GTP260 Intro to Video Game Development) or Permission of Instructor

Fulfills: Animation Elective (Animation students) or 300-Level Studio Elective or Studio Elective

AN360 Storyboard Portfolio 3 credits

This course is an advanced workshop for conceptualizing, staging, framing, drawing, and polishing Animation storyboards for features and series. Students will hone their personal directing skills and techniques by studying successful cinematic moments in film, animation, and television shows, and applying those learned principles to 2-3 large portfolio pieces. Additionally, students will be doing practical exercises in gesture drawing and composition to strengthen characters and shot choices. Storyboarding Portfolio is intended to prepare students for applying to animation studios with professional story artwork and practices.

Prerequisites: AN260 Storyboarding

Fulfills: Animation Elective (Animation students) or Drawing Elective (Interdisciplinary Arts students) or Narrative Elective (Writing & Visual Narrative students) or 300-Level Studio Elective or Studio Elective

AN390 Animation Studio Projects 3 credits

This course is designed to immerse students in a professional work environment. Students will work on teams to create a client-based festival-ready animated short film over the course of one or two semesters. Students will take on roles modeling a professional animation team and typical animation pipeline. With guidance from faculty, each animation team will be responsible for all aspects of production, from developing their own original story, creating storyboards and concept art to animation, sound and post production.

Prerequisites: ID200 Sophomore Studio and AN220 Animation I: Principles or Permission of Instructor

Fulfills: Animation Requirement (Animation students) or Project Design Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

AN395-398 Topics in Animation 3 credits

This course provides an in-depth study of a topic in Animation. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: To be developed in conjunction with the course description for each topic.

Fulfills: Animation Elective (Animation students) or 300-Level Studio Elective or Studio Elective or other Elective options as determined by faculty approval

AN399 Animation Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

AN405 Animation Business Practices & Portfolio 3 credits

In this course students complete an independently generated animation portfolio. Guided by an instructor, students generate an online portfolio while researching, reflecting, and understanding how best to present their work professionally and effectively. Particular attention is paid to the development of professional level artwork, a thorough understanding of the market for such artwork, and financial challenges animators may face in the professional field. Students work in their studios and participate in weekly group and/or individual critiques with the instructor.

Prerequisites: 90 Studio Credits or Senior Animation Thesis Project Acceptance (Animation Students)

Fulfills: Animation Studio Elective (Animation students) or 400-Level Studio Elective

AN410 Senior Animation Thesis Projects 6 credits

(6 Credits, 1st semester, Required; 2nd semester, Optional)

In this course students complete research, development, pre-production and a pitch for a film, animated short, or other animation-related projects. During the semester students will work in collaborative studio spaces with particular attention paid to the workflow and studio practice of a professional level work environment. Each student has an individual faculty project mentor that they meet with on a weekly basis. All students will have developed a completed pitch for their projects at the end of the semester. For students choosing a single semester of this course, their work will be professionally printed and presented at an end-of-semester exhibit. Students who are continuing on to a second semester will pitch their projects as part of admission. During the second semester, students implement their production plans and complete independently generated films, animated shorts, or other animation-related projects. Particular attention is paid to the workflow and timeline of professional level work, and an understanding of the market for such projects. In addition to an on-campus exhibition, students are expected to submit their work for presentation in an off-campus public forum such as festivals, exhibitions, or other venues appropriate to their specific project. All students, regardless of whether they do one or two semester projects, are expected to research and apply to job opportunities in their chosen area of interest.

Prerequisites: 90 Credits, AN305 Animation III: Independent Project, Application

Fulfills: Senior Animation Capstone Requirement (Animation students); Senior Capstone option (Art Education, GTP, Interdisciplinary Arts and WVN students)

Art Education

AE205 Writing and Reading Workshop for Art Educator 1.5 credits

This 1.5-credit course offers students the opportunity for individualized study in grammar and mechanics, writing summaries and essays, vocabulary building and reading comprehension in order to prepare for the Massachusetts Tests for Educator Licensure. Students will meet regularly and practice skills introduced in class. This course is an elective open to all students who wish to improve their writing, professional communication, and literacy skills.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: This course offers test prep for the MTEL. Credits earned are not counted towards graduation/degree requirements

AE320 Perspectives in Art Education 3 credits

This introduction to the field of Art Education provides the theoretical framework for work as an art teacher. Through readings, papers and in-class participation, areas of cognitive growth and creative development are reviewed with an eye to understanding how they affect artistic development and the teaching of art. Both historic and current points of view in art education are explored. The Massachusetts Arts Curriculum Frameworks are also introduced. Three site observations of art classes are required. Students intending to complete the Art Education Initial Licensure Program, must receive a grade of 'B-' or higher in this course before entering AE420 Curriculum Design & Pre-Practicum.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Perspectives in Art Education Requirement (Art Education students must obtain a minimum grade of 'B-'); Liberal Arts Elective; Art Education Minor Requirement

AE330 Methods: Media, Forms and Ideas in Art Ed 3 credits

This studio-based course provides future art teachers an opportunity to work with the materials most often used with children, pre-K through 12, in classroom and community settings. Students explore themes current in art education today and develop lessons based upon specific content areas. Critical and creative thinking as addressed in the Massachusetts Arts Curriculum Frameworks is utilized in all methods work. As a part of this course students are required to conduct 15 hours of field experience, observing art classes in elementary, middle and high schools. These 15 hours of field experience are applied toward the total 75 hours of pre-practicum experience required for Teacher Licensure in the state of Massachusetts. Students intending to complete the Art Education Initial Licensure Program, must receive a grade of 'B-' or higher in this course before entering AE420 Curriculum Design & Pre-Practicum.

Prerequisites: A grade of B- or higher for AE320 Perspectives in Art Education or Permission of Instructor

Fulfills: Methods: Media, Forms and Ideas Requirement (Art Education students must obtain a minimum grade of 'B-') or 300-Level Studio Elective; Art Education Minor Requirement

AE350 Current Issues in Art Education 3 credits

How do contemporary artists think and work? What inspires them? What are the themes, characteristics, and materials of contemporary practice? How can these ideas inform our practice as artists and educators? This course presents a Contemporary perspective in art education with practical strategies for generating content and pedagogical approaches. Traditional, foundational, and commonly-used artmaking strategies and skills will be deconstructed and repurposed as a point of reflection in order to serve future students of the 21st century. Through readings, discussion, and studio work, students will develop a deeper understanding of critical and social issues and their impact on the Pre-K through 12 educational processes.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Current Issues in Art Education Requirement (Art Education students must obtain a minimum grade of 'B-') or Humanities Elective or Liberal Arts Elective; Art Education Minor Elective

AE360 Teaching Students with Disabilities 3 credits

This course will introduce the historical, legal, and social aspects of educational access for students with disabilities in the United States. The goal of the course will be to understand the processes involved in creating an education plan and implementing academic accommodations for students with physical, sensory, psychological, learning, and social disabilities. Strategies for teaching gifted students will also be covered. Field observations will complement in-class lectures, discussions and small-group assignments. Assessments will include reading assignments, fieldwork journals and reports, oral presentations and a research paper. Students intending to complete the Art Education Initial Licensure Program, must receive a grade of 'B-' or higher in this course before entering AE420 Curriculum Design and Pre-Practicum.

Prerequisites: A grade of B- or better for AE320 Perspectives in Art Education or Permission of Instructor

Fulfills: Teaching Students with Disabilities Art Education Requirement (Art Education students must obtain a minimum grade of 'B-') or Liberal Arts Elective; Art Education Minor Elective

AE395-398 Topics in Art Education 3 credits

This course provides an in-depth study of a topic in Art Education. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: Art Education Elective (Art Education students must obtain a minimum grade of 'B-') or Liberal Arts Elective; Art Education Minor Elective or other Elective options as determined by faculty approval

AE399 Art Education Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

AE420 Curriculum Design and the Pre-Practicum 3 credits

This course combines a weekly seminar with 60 hours of pre-practicum field experience (approximately 5 hours per week). Students examine art teaching and curriculum as they study methods of instruction and evaluation. They learn to write curriculum objectives, units and lesson plans with emphasis on Licensure Standards and the Massachusetts Arts Curriculum Frameworks. Field experience provides students with the opportunity to implement the skills they are developing and prepares them for their practicum placement.

Prerequisites: A grade of B- or better in AE320 Perspectives in Art Education; Methods: Media, Forms and Ideas in Art Education; and Psychology and Diversity Requirements; Acceptance into the Art Education Program.

Fulfills: Art Education Requirement (Art Education students must obtain a minimum grade of 'B-') or Internship Requirement (except Graphic Design students) or Liberal Arts Elective; Art Education Minor Elective

AE460 Teaching Practicum and Practicum Seminar 12 credits

Teaching Practicum – Student Teaching (Pre-K-8; 5-12)

Students spend 300 on-site hours observing, assisting, and teaching with a Supervising Practitioner in elementary, middle or high school art classes. Skills of planning, management, communication, assessment, self-evaluation, and collaboration as addressed in Massachusetts Arts Curriculum Frameworks are developed and refined with the guidance of both the Supervising Practitioner and the Program Supervisor. Methods to adapt instruction for exceptional students are implemented and assessed. A minimum of three official evaluations with both the Supervising Practitioner and the Practicum Supervisor is required. This course is taken with Practicum Seminar.

See below for prerequisites.

Practicum Seminar in Art Education

Student teachers meet with their Program Supervisors and in their peer groups to prepare for their roles as art teachers. Tasks set forth in the seminar enable students to adapt to the unique demands of each practicum site and to collaborate with their Supervising Practitioner in writing, planning, communication, and assessment. The Program Supervisor evaluates students formally in relation to Massachusetts Arts Curriculum Frameworks and the Professional Standards for Teachers. Issues of professional development, licensure, and preparation for job interviews are also addressed. A Practicum thesis exhibition is designed, planned and installed by the student teachers. Taken in conjunction with the Art Education Teaching Practicum.

The Commonwealth of Massachusetts requires that the pre-practicum field experience be a minimum of 75 hours in schools with a variety of students including, but not limited to, special needs students as well as those of different gender, race, linguistic and socioeconomic backgrounds. Practicum requires 300 hours of on-site observing, assisting and teaching.

Prerequisites: A grade of B- or better in Perspectives in AE320 Art Education; AE330 Methods: Media, Forms and Ideas in Art Education; AE360 Teaching Students with Disabilities; AE420 Curriculum Design & Pre-Practicum; and Psychology and Diversity Requirements; Recommended prior to entry: **Passing Massachusetts Tests for Educator Licensure (MTEL) scores for Communication and Literacy exam as well as the Visual Arts Subject Test**

Fulfills: Practicum/Practicum Seminar Requirement (Art Education students)

Art History

AH200 Art History Origins: Pre-History to 19th Century 3 credits

Through an examination of art and architecture spanning prehistory to the nineteenth century, this course introduces students to a variety of theoretical, analytical and critical means for approaching art from different cultures and periods. Students learn to observe attentively, to describe thoroughly and to analyze critically through directed in-class discussions and writing assignments. Topics may include: analysis of period styles; interpreting subject matter and symbolism; examining the social functions of art and art-making in various historical times and cultures; and evaluating the role of the historian and critic. Typically the course includes visits to area museums. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I (*formerly HU100 Reading and Critical Thinking*); grade of C- or higher required

Fulfills: Art History Origins: Pre-History to 19th Century Requirement

AH205 Art History Modern Developments 3 credits

Charting developments from the mid-nineteenth century to the present, this course surveys major movements in modern art and visual culture. The course examines an arc that begins with the role of key European art centers in the nineteenth century, followed by the ascendance of other major art centers and movements throughout the world, from Europe, Asia, Africa and the Americas. In addition to exploring how creators from different parts of the world participate in an increasingly global dialog about art and culture, students develop their visual and analytic writing skills. Typically the course includes visits to area museums. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I (*formerly HU100 Reading and Critical Thinking*); grade of C- or higher required

Fulfills: Art History Modern Developments Requirement

AH310 Art and Gender 3 credits

This course looks at art and gender through several lenses: The art by and about women during select points in history and on different continents; The social, economic and political factors that determined gender roles in the arts; The evolution, application and reception of feminist art theory; Contemporary art and theory that offer new ways to represent, define and think about gender, including gay, lesbian, bisexual, transgender and queer perspectives on identity, masculinity and femininity. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH315 Art of the Italian Renaissance 3 credits

This course is a survey of Italian art and architecture from the 14th through the 16th centuries. It includes a brief examination of Italian Mannerism and the contributions of the artists associated with the Renaissance in northern Europe. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH324 Realism, Impressionism, Post-Impressionism 3 credits

Designed to use area art collections, this course surveys major artistic styles in the last half of the 19th century. While the focus is European art, related styles in North America are included. Starting with the Realism of Courbet and Eakins, students trace artistic developments through Impressionism, in France and abroad, to the roots of Modernism in the art of the Post-Impressionist. The role of photography and the impact of non-Western art on the evolution of Modernism also receive consideration. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH328 Art of Asia and the Pacific 3 credits

This course is a survey of the art of Asia and the Pacific islands as an interrelated group of cultural and geographic regions. The course will potentially include the art of East Asia (China, Korea, and Japan), Southeast Asia (including Thailand, Cambodia, Vietnam, and Indonesia), India and the Himalayas, and selected groups in the Pacific islands. The motives, materials, methods and aesthetics of Asian and Pacific art will be analyzed, compared and contrasted, including evaluation for content, context, technique, and style. Individual instructors may choose to give greater emphasis to one or more specific regional traditions.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH331 Neoclassicism and Romanticism 3 credits

This course surveys the major artistic styles of the first half of the 19th century in Europe and North America. Starting with the Neoclassicism of David, this course then examines Romanticism in Europe, from Friedrich to Delacroix, and in America, from Cole to Homer. Students consider the effects of encounters between the Old World and the New in America, and the clash of tradition and innovation in 19th-century Europe. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH332 Arts of Africa and the African Diaspora 3 credits

This course is a general survey of art from Africa, and the African Diaspora. Beginning with an in-depth study of several African cultures the class will go on to examine art made by persons of African descent from around the world including the Americas and Europe with a focus on contemporary art. Students study music, video, photography, mask making, body decoration, dance, performative arts, textiles, and material culture as well as architecture, painting and sculpture. The course combines art historical and anthropological approaches. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH334 History of the Book 3 credits

This course studies the historical and critical dimensions of the book and other vehicles for the recording and transmission of textual and visual information in Western and non-Western settings. Topics include: a linear survey of book technologies from the ancient to the contemporary; genres/categories of books; writing, printing, and illustration; philosophies and theories of design; and the present status of the book and its relationship to emerging, competing, and complementary media.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH335 History of Photography 3 credits

Since the invention of photography in 1839, the various photo/optical media have dramatically transformed the ways we know the world. In particular, our notions of what is art have been profoundly altered by the camera. This course examines the characteristics of photographed experience primarily from the historical perspective, but also from the cultural, the critical, and the technological perspectives, for a broad understanding of the medium's past and present. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: History of Photography/Film Requirement Elective (Photo/Video/Film students) or Art History Elective or Humanities Elective or Liberal Arts Elective

AH339 Native American Art 3 credits

This course is a survey of the Native arts of North America as an interrelated set of cultural and geographic regions. The regional focuses will include the Eastern Woodlands and Mississippian cultures; the Great Plains and Great Basin; the Southwest Pueblo peoples and California; and the Pacific Northwest and the Arctic. The course will conclude with modern and contemporary Native Arts of North America. Critiquing and contesting the notion of Native American culture as extinct or a pre-Conquest vestige, this course will take a progressive approach to the study of Native American art as a living tradition with roots deep in the pre-colonial past. It will survey the multiple modes of expression that characterize this vast continent.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH344 Islamic Art and Architecture 3 credits

This class is an overview of Islamic art (sculpture, architecture, painting, decorative arts and popular culture) from its formation in the Seventh Century to the present. The course follows the geographic spread and regionalization of Islamic traditions, including cultural exchange throughout the Mediterranean, Asian, and African worlds, with attention to how stylistic developments reflect the many contexts within which specific forms emerged. Students will become familiar with the major tenets of Islam as well as the intersection of cultural, social, and religious traditions reflected in Islamic art and architecture.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH345 Buddhist World Art 3 credits

This class is an overview of Buddhist art (sculpture, architecture and painting) from its birth in South Asia through its spread to South East Asia, Central Asia and East Asia. To bring the art to life, we take a field trip to the MFA, Boston - once home to leading South Asian scholar and curator Ananda K. Coomaraswamy-or, to the Peabody Essex Museum in Salem. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH348 Dada and Surrealism 3 credits

Dada and Surrealism are two interrelated movements that are crucial to the understanding of both Modernism and postmodernism. Looking into the art, literature, philosophies and film of international Dada and Surrealist artists from World War I to the years immediately following World War II, this course will focus initially on New York Dada, moving on to Berlin and Cologne Dada, and Dada and Surrealism in France. The course will include a sustained examination of female surrealist artists as well as the effects of the World Wars and the burgeoning field of psychology on the creative process and concerns of this generation of artists. Films by surrealists and later filmmakers will be screened as the class examines the lasting legacy of both Dada and Surrealism.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH353 History of Animation 3 credits

Animation has been an important part of screen history since the earliest days of film in the late 19th century. Locating animation within film history and evolving socio-political historical contexts, this course explores the development of animation styles, aesthetics, modes of production, and viewership to consider how animated works have fulfilled entertainment, educational, artistic, commercial, and propagandistic purposes. Major national and international figures and studios are covered, as are major visual and narrative styles, from the earliest hand-drawn to CGI animated works.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH354 History of Film 3 credits

This course introduces the medium of the film (cinema) as a mode of communication and as an art form. Recognizing the complexity of the medium, the course will use an interdisciplinary approach. Among the topics considered in relation to the study of film are communications theory, aesthetics, psychology, business, politics, and national experience. The course is international in scope and covers such historical movements as Expressionism, the Film Noire, New Wave, and other important genres.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: History of Photography/Film Requirement Elective (Photo/Video/Film students) or Art History Elective or Humanities Elective or Liberal Arts Elective

AH355 Contemporary Art in a Global Perspective 3 credits

This course focuses on practices that shape the art world of the present moment. One important theme is the international nature of the contemporary art world. The global biennial phenomenon and a related expansion in the number of museums of contemporary art indicate art's growing reach, yet a close examination of these trends also reveals the ongoing stratification of the art world. It is equally crucial to examine changes in production and reception, as artists continue to explore and combine traditional and newer media.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH356 Modernism and Abstraction in Art and Culture 3 credits

This course traces radical transformations in art and culture in the late nineteenth and twentieth century. Starting with modernist manifestos, it will explore new responses to a rapidly changing world. The historical and theoretical development of abstraction will be one major focus, with transformations in the visual arts viewed in the context of related experimentation in other forms, including literature, music, dance, and architecture. An equally important investigation of midcentury modernism will emphasize both the integration of art and design and the rise of modernist movements in different parts of the world.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH357 Art and Consumer Culture 3 credits

Exploring the role of art in a consumer culture, this course will examine artistic responses to major shifts in the production, reproduction, and circulation of images and information. A sustained examination of pop art will be one aspect of a broader consideration of the interplay between critique and embrace of commercial imagery. The development of an art-world star system, and the contributions of pop art and more recent strategies of appropriation to the expansion of the contemporary art market will be important areas of exploration. Readings and discussions will also encourage examination of ever-evolving strategies of resistance to commercialization.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH358 International Biennial Art: A Virtual Tour 3 credits

This course introduces students to global art practices through the contemporary institutional phenomenon of the international biennial. Case studies potentially include Venice Biennale, Berlin Biennial, Manifesta, and Documenta, which students experience via self-directed research in the rich on-line archives of biennial websites and related resources. Examining ways in which artists from different countries around the world address the most pressing social and geo-political issues, topics include artists and national identity, the roles of biennial curators, as well as art and civic or political engagement. Formal and critical analysis takes place through seminar-style classes, presentations, discussion posts, and a final paper.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Curatorial Studies Minor Museum/Exhibition Requirement Elective

AH360 Theories of Art 3 credits

Theories of art examines the history of ideas that have shaped art practices and their interpretation. Foundational texts include historical writings from Pliny to Panofsky. Twentieth and twenty-first century criticism by artists as well as theorists will be examined in depth. The course introduces all students to the philosophical underpinnings of art making, and it provides art history minors with a foundation in art-historical methodology. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective or Studio Arts Capstone Elective; Art History Minor Requirement

AH365 The Secret Life of Art 3 credits

Through a combination of classroom discussions, readings, and hands-on experiences, students explore the many activities taking place behind the scenes that shape how art is produced, collected, preserved, and historicized. Site visits will generally include: artists' studios; exhibitions where the curator is willing to discuss the exhibition background and challenges; museum or institution storage areas or archives; conservation areas or studios; and collectors' homes. Readings will address art's institutional history, with particular attention to roles that art plays in different contexts, and students will be required to complete at least one archive-based research assignment.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective or Studio Arts Capstone Elective; Curatorial Studies Minor Museum/Exhibition Requirement Elective

AH370 Museum and Exhibition History 3 credits

Examining the history of art exhibitions and museum formation, this course considers how, when, and why works of art are collected and displayed. Beginning with the historic development of museums, including roots in enlightenment ideals, it traces the culture of museums, including social and historical forces evident in how they are built and funded, and the nature of their audiences. Other exhibition venues, including salons, world fairs and biennials, and commercial galleries will be discussed for their divergent and overlapping agendas. After establishing a broad historical background, the second half of the class will look closely at the contemporary landscape, paying close attention to the network of affiliations linking a diverse and complex set of institutional and curatorial agendas, and to the role of the curator in shaping how art is presented to the public. The course will include a number of field trips.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Curatorial Studies Minor Museum/Exhibition Requirement Elective

AH375 Museums and Monuments: Remaking History 3 credits

As highly visible markers, monuments provide an important focal point for both dialog and protest. Museum collecting practices, while less immediately obvious, can have an equally charged relationship to shifting priorities. Via a linked examination of monuments and museum conventions, this course examines how histories are written and rewritten. The discussion starts with the recent past, as Confederate monuments, along with statues celebrating slave traders and others who participated in colonial violence, have been called into question and sometimes toppled off their pedestals. The larger perspective will include earlier episodes of "revolutionary vandalism" (a phrase associated with removal of emblems of royal power following the French Revolution) and, from a different angle, ways that contemporary artists have attempted to rethink the rhetoric of commemoration. The examination of museums will consider what has not been collected due to historical blind spots, the stories museums tell in relation to objects on display, and material that has been subject to repatriation demands.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Curatorial Studies Minor Museum/Exhibition Requirement Elective

AH380 Node Center for Curatorial Studies: Topics in Art History 1 credit

Montserrat College of Art Collaboration with Node Center for Curatorial Studies is excited to announce a new collaboration with the Node Center for Curatorial Studies in Berlin (https://www.nodecenter.org/) to offer Node classes for college credit. The Node Center offers a range of courses focused on the theory and practice of curating, presented by professionals active in the field. Node courses are offered on-line, generally via 4 sessions, once per week, over four weeks. Students will participate in the on-line courses as well as working with Montserrat faculty to complete additional assignments that will allow students to earn 1 college credit per course. Enrolled students will participate in the live course experience (typically 7:00-9:00 pm in Germany, so generally 1:00-3:00 pm EST). Students taking the courses for credit will sign up in two places – with Node for access to the on-line course, and with Montserrat to take the course for credit. Montserrat students will be able to sign up for the Montserrat portion of each course as part of their regular enrollment and will pay Node directly a discounted fee. Course topics change from semester to semester.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Fulfills: 1-credit toward an Art History Elective, Humanities Elective or Liberal Arts Elective; 1-credit toward Curatorial Studies Minor Museum/Exhibition Requirement Elective; three can be taken to fulfill a 3-credit elective with prior approval.

1. **A Practical Guide to Curating** 1 credit
   This course gives insights into all practical aspects of curating from finalising a concept to launching an exhibition. Curators can have very different working approaches, but certain practical aspects will be the same and should be kept in mind for developing a successful project. Over 4 weeks we will go through the major steps of curating, starting with how you develop an idea to finding collaborators, funding and an exhibition space; managing practical aspects such as transport, insurance and install; thinking about PR strategies and gaining audiences; to finally closing the project with deinstall. This course is for aspiring curators who are yet to launch their own exhibition as well as those who have past experience and are looking for a more structured understanding of curating. At the end of A Practical Guide to Curating, participants should have an understanding of the skills necessary to operate as competent and responsible practitioners. Come with an already existing project idea or start from a blank page. Throughout the course you will develop a concrete outline of how to realise your exhibition.

2. **Creative Thinking: Strategies to Develop and Refine your Project Ideas** 1 credit
   Every project we want to make or do starts with an idea, an impulse that is often inspired by a subject or question we are interested in exploring. But how can we make that initial idea the best it can be? This course will expose participants to a number of different strategies for research, development, and refinement of an idea while creating visual tools to track their ideation process. This 5 week course is for curators, artists, designers, and anyone in the cultural fields wishing to make the creative process of developing concepts more effective and to arrive at ideas that would take their projects to the next level. The course's expanded length of time will allow for participants to get deeper into their creative thinking process. Following the course, participants will learn a range of creative thinking and research techniques, including practical and unorthodox research methods as well as visual tools to track their creative process. Participants will be able to apply these techniques to any number of project ideas, leading to the creation of each participant's unique method that is suited to their specific practice and the needs of the project.

3. **Exhibition Design** 1 credit
   This course examines the planning and designing of three-dimensional environments that encourage visitor's understanding, participation, and emotional engagement. Participants will learn different tools to understand and manipulate space using from simple existing elements to design graphics or multimedia in order to make the exhibition content more clear and accessible. Following the course participants will learn practical tools to observe a space and its interaction, will design an exhibition according to a brief and will develop a presentation of complete exhibition design proposal.

4. **Expanding Exhibitions: Innovative Approaches to Curating** 1 credit
   This course will explore interesting strategies in exhibition-making and ways of thinking about curating by sharing a wide variety of innovative curatorial approaches that are designed to inspire. Expanding Exhibitions is for emerging and established curators who want to open up ways of thinking about their practice from the white cube and beyond. 7 This course will focus on key themes and debates within exhibition-making such as the role of the curator, boundary-pushing curatorial concepts, exhibiting outside the art space and working with other disciplines. It will cross both inventive exhibition strategies as well as curatorial critique that will provide opportunity for lively debate and the sharing of ideas between each other each week.

5. **Project Management: Organising Large-scale Projects and Events** 1 credit
   If you want to venture into organization of large-scale projects and events, this course will give you the practical tools to skillfully coordinate them. Feel confident to step it up and get your big idea off the ground. Whether your idea is a festival, a thematic week, a multi-platform exhibition,or a brand-new format, the number of abilities needed to effectively realise the initial idea is often at first unknown or under-evaluated. Having a wide overview of the different steps that will appear from the very beginning is essential to make your unique project successful. This course will address the main elements of large-scale project management: from the concept formulation to the evaluation of its viability, from the research of funding and partners to dealing with an expanding team and tights schedules, from acknowledging existing communication and management tools to finally making it happen! The course will dive through a variety of examples and presents several internet-based tools that will help you organize your time, your team and your resources. *This course is ideal for curators and cultural managers who have had some experience in small-mid size projects (making a small exhibition, working for a commercial gallery) and who want to venture in the production of largerscale projects and coordinating bigger teams.

6. **Creative Art Criticism and Writing** 1 credit
   Art criticism is essential to the development of a dynamic and vibrant art scene and tradition. In curatorial and artistic practice, good writing skills combined with a critical mindset are a necessity on various levels, such as applying for funding, presenting an exhibition project, writing texts for catalogues, press releases, and about the art pieces in the show. In this course we will dedicate ourselves to the writing of short-form art critical reviews. We will learn how to formulate an idea with clarity, how to analyze and evaluate art and its display in a thoughtful, meaningful way. A range of critical methods as well as different outlets (art magazine, newspaper, blog,etc.) are discussed. With stage-by-stage guidance the participants are supported in their endeavor to experiment, to be creative, and especially to develop their own style. So we exercise, sharpen and shape both imagination and skill. Writing about art has no template, in the workshop we treat it as an evolving social form.

7. **Research Methods for Curators and Artists** 1 credit
   Learn to bring out the best in your topic by undertaking in-depth and creative research before starting a project. Each week we will go through different phases of research, starting from defining your topic to knowing where to look for information, organising your content and finally editing and refining information to move your research into the real world. Research methods for curators and artists will equip you with the tools and methods for gathering ideas and information - from classic academic approaches to fieldwork and experimenting with prototypes. Throughout the course we will examine how to use brainstorming and mind mapping techniques to go beyond the boundaries of your topic; get the most from online and real world content; and learn how to systematise your resources whether they be books, artworks, locations or people. Each week, participants will directly apply the methods and techniques to a topic of their choosing, so to take full advantage of this course we recommend to come with a project idea or topic in mind. By moving through the research phases and gaining feedback along the way, participants will develop a strong foundation of information that could be used in a project.

8. **Cultural Theory for Curators** 1 credit

In this course, we look at four key theories of culture, from the late 19th century to last week, through the views of four important cultural theorists. How did these writers and their ideas influence and shape the art world and curatorial practice? And are their theories still relevant in a globalised art scene? This course combines the theoretical and philosophical with case studies of curation and criticism. By drawing on three centuries' worth of writing and thinking about culture, from Matthew Arnold and Walter Benjamin to Susan Sontag and bell hooks, Schuftan and Paenhuysen will untangle this notoriously knotty concept in a way that is practical and accessible for art-world professionals and interested culture-lovers alike. Whether as a useful introduction to some key ideas for beginners, or an enlightening refresher for experienced art writers and curators, Schuftan and Paenhuysen's course will offer some new perspectives on some of the people and ideas that shaped today's art world.

9. **Creative forms of Art Criticism and Writing** 1 credit

In this course we delve into experimental and hybrid forms of writing and art criticism. On a macro-level we will investigate how art criticism can open up to a bigger realm that goes beyond a particular artwork or exhibition, providing insight into ongoing tendencies and movements in contemporary culture. How do critics put the finger on the pulse of their times? On a micro-level we will also look for ways to expand art criticism's narrative into the poetic and the fictional. What happens when non fiction and fiction meet in art criticism? We will experiment with the writing of art criticism not just to find new creative forms but for what it can contribute to the art world in a deeper way. The general aim of this course is to develop a better sense of your own personal interests, voice and style. Therefore an intensive engagement of the participant is required.

10. **Curating on the Web: Exhibiting Internet-Based Art** 1 credit

Since its beginning, the internet has been used for practices that take the web as an artistic medium in itself. In that sense, Internet art is a site-specific art form, dependent on its being online – and connected to other entities in the network. This course gives you an insight into the processes and methods of curating ephemeral, internet-based art and the challenges these can pose to you as curator. It introduces the platforms and websites where these exhibitions are shown, in both institutional as well as independent contexts. The course aims to give you theoretical and practical tools to curate the web, how to manage your curatorial projects as well as how to launch your online exhibition. It also touches upon how to document your exhibition and artworks for archival use and how to promote it. Included in the course is a practical assignment, where the participants conceptualize and develop an internet-based curatorial proposal and are given feedback and advice for future project development.

11. **Documenting, Archiving, and Preserving Ephemeral Art** 1 credit

The archive has a place in every institution and most contemporary artists document their work more extensively than ever before. While the collections are the main axis in any museum, ephemeral and performative art forms challenge these and other types of documents entering institutions. Contemporary artists additionally use archives in their artworks and create dynamic projects based on archival theory as a main topic and material for their work. 9 This course will give a thorough insight into the processes of documenting, archiving - and potentially preserving, performative and ephemeral art. The course will take both a theoretical and practical approach to the topic, going into depth with case studies of, for example, digital, net-based art, performance art, conceptual art as well as sound- and time-based works. These will be approached from the independent curator and artist's point of view as well as from the institution, to discuss and give solutions and methods for a useful documentation, archival and preservation practice.

AH395-398 Topics in Art History 3 credits

This course provides an in-depth study of a time period or topic in Art History. The topic may be selected to take advantage of special exhibitions or events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective, Humanities Elective or Liberal Arts Elective or other Elective options as determined by faculty approval

AH399 Art History Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

Foundation

FN100 Perceptual Drawing 3 credits

How do artists and designers use drawing as a way to understand and interpret the world around them? How can one think through the process of drawing by synthesizing perception, curiosity, and imagination? This course explores drawing as a process for visually interpreting the physical world and for solving creative problems. Course projects focus on depicting illusory form and space, exploring how drawing tools and processes mediate perception, and developing ideas through the process of iterative drawing. Students will cultivate their technical skills while exploring how drawing may support a variety of diverse creative practices.

Prerequisites: None
Fulfills: Foundation Studio Core Requirement

FN110 Color and Design 3 credits

How do artists and designers in the 21st Century actively use color and visual organization to create a diverse array of meaningful images? How can theories of color and principles of design further the exploration of one's ideas about the contemporary world? Color and Design is a foundational introduction to the historical significance of color and visual organization that emphasizes a hands-on approach to learning with analog and digital tools. The course offers a survey of historically diverse applications of color and composition including relevant theories, applications, and the significance of both in contemporary culture.

Prerequisites: None
Fulfills: Foundation Studio Core Requirement

FN130 Form and Space 3 credits

How do artists and designers fabricate objects and build 3 dimensional forms in order to investigate their curiosities and ideas? How are specific tools, materials, processes chosen for the creation of these forms? How do historically significant tools and new technologies help us understand material and spatial environments? Form and Space is a first-year Foundation course that provides a comprehensive introduction to the creation of multi-dimensional works in space using a variety of media. Students will explore process-based approaches to form building, spatial reasoning, and tool/material usage. Projects employ an iterative methodology, following a project through initial stages of conception through the development of finalized forms.

Prerequisites: None
Fulfills: Foundation Studio Core Requirement

FN140 Time-Based Practices 3 credits

How do artists and designers explore time, movement, and sound to creatively represent, reimagine, and interpret the world? How do physical realms of time and space intersect with digital and virtual time? Time-Based Practices is a foundational introduction to the concepts of temporality, sound, and motion within physical and digital environments. Students will investigate using lens-based tools along with video and audio software and performative actions in the production of time-based works. Students will expand their awareness of time-based approaches while exploring how concepts of time and motion are explored in an array of contemporary creative practices.

Prerequisites: None
Fulfills: Foundation Studio Core Requirement

FN150 Contemporary Frameworks 3 credits

How are artists and designers thinking and making in the 21st Century? What are similarities and differences in how creators research, experiment, and solve problems? How does history, geography, and culture affect the multitude of ways works of art and design are made and experienced? Contemporary Frameworks is a Foundation studio course that explores these ideas through an inquiry-based, experiential approach to making. Students will investigate creative approaches used by contemporary artists and designers while exploring their own points of view in relation to those approaches

Prerequisites: None
Fulfills: Foundation Studio Core Requirement

Games, Toys and Play

GTP200 Games Toys Play 1: Concepts + Foundation 3 credits

Guided by an introduction to the theory of play, students will be immersed in the world of game and toy product development as they follow a series of prompts to generate ideas for tabletop games, video games, toys or other related products. Students will work with various materials, tools and both physical and digital fabrication techniques to create prototypes of their ideas. They will then take these models through playtesting and critique and imagine and plan for next steps and revision. The semester will complete with students bringing one of the ideas from the semester to a more finished mock-up ready for playtesting and presentation.

Prerequisites: 15 Credits or Permission of Instructor

Fulfills: Games, Toys and Play Requirement (GTP students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GTP210 Stop Motion Animation 3 credits

In Stop Motion animation, physical objects are moved in small increments between individually photographed frames, creating the illusion of movement when played back at 24 frames per second. During the first weeks of the semester, students explore this phenomenon by creating simple narratives using a copy stand, torn paper and found objects. Building on these exercises they explore performative storytelling by constructing armatures - adding foam, fabric, plasticine clay and found materials - to develop an articulated and expressive character. Small teams of students then work together to complete walk-cycles and gesture studies. Later in the semester, the teams experiment with simple set design/construction, camera and lighting techniques - leading to the creation of a storyboard and production plan for a short project.

Prerequisites: 15 Credits

Fulfills: Animation Elective (Animation students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GTP235 3D Modeling for Physical and Virtual Worlds 3 credits

This course introduces the 3D production pipelines for digital and physical applications such as 3D printing, animation, video game assets, and cross-disciplinary creative works. Utilizing the fundamentals of 3D modeling and scanning technology, students manipulate and sculpt meshes, map surfaces, assign textures, and render their creations in both digital and physical forms.

Prerequisites: None

Fulfills: Games, Toys and Play Requirement (GTP students) or Animation Elective (Animation students) or Digital Media Elective (Art Education students) or Studio Elective

GTP240 Tabletop Games 3 credits

This course introduces the craft of tabletop gaming, including board games, card games and roleplaying games. Through cards, dice, pen, paper and props, students will craft games from mock ups to playtests to products. Students will employ many techniques for solo and collaborative ideation. The course will conclude with a personal project taken through phases. Emphasis will be on process.

Prerequisites: None

Fulfills: Studio Elective

GTP255 Puppets 3 credits

This course will introduce a survey of puppetry styles, which may include, but is not limited to, marionettes, shadow, moving mouth styles, Rod puppetry, and puppetry mechanisms. This course will focus on the methods and processes of building functional and movable puppets, culminating in a puppetry performance. Students interested in Stop Action animation can also benefit from the variety of assembly techniques explored. Topics covered include prototyping, armature building, mechanisms, patterning, simple performative storytelling, character creation, basic sewing, and construction with foam and found materials.

Prerequisites: None

Fulfills: 200-Level Sculpture Elective (Sculpture students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GTP260 Intro to Video Game Development 3 credits

This course introduces the practice of game development. Using the Unity engine, students will take a variety of thematic assignments from concept to finish, familiarizing themselves with its core elements: programming, asset creation and project management. Students will work independently and/or in pairs and groups. Emphasis is on process and proficiency using video game development tools.

Prerequisites: None

Fulfills: Video Game Elective (GTP students) or Digital Media Elective (Art Education students) or Studio Elective

GTP265 2D Video Game Development 3 credits

This course focuses on the practice of 2D video game development. Through thematic projects, students will practice concepts unique to 2D video games, work through 2D concerns found in all games and integrate their 2D tools with their game engine. Students will work independently and/or in pairs and groups. Emphasis is on making creative works.

Prerequisites: None

Fulfills: Video Game Elective (GTP students) or Digital Media Elective (Art Education students) or Studio Elective

GTP270 Interactive Storytelling 3 credits

Using toys, games and play for storytelling, students will construct narratives for interactive analog and digital media: books, games and other narrative art. Working from prompts, students will acquire an understanding of non-linear story techniques and experiment with their structures. They will observe other interactive narratives and make critical conversations over their content. The semester will conclude with a structured and guided personal project.

Prerequisites: None

Fulfills: Games, Toys and Play Studio Elective (GTP students), Narrative Elective (WVN students) or Studio Elective

GTP275 3D Video Game Development 3 credits

This course focuses on the practice of 3D video game development. Through thematic projects, students will practice concepts unique to 3D video games, work on 3D concerns found in all games and integrate 3D tools with their game engine. Students will work independently and/or in pairs and groups. Emphasis is on making creative works.

Prerequisites: None

Fulfills: Video Game Elective (GTP students) or Digital Media Elective (Art Education students) or Studio Elective

GTP295-299 Topics in Games Toys Play 3 credits

This course provides an in-depth study of a topic in Games Toy Play. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: To be developed in conjunction with the course description for each topic.

Fulfills: Games, Toys and Play Elective (GTP students) or Studio Elective or other Elective options as determined by faculty approval

GTP300 Games Toys Play 2: Players + Products 3 credits

After initial team building exercises, students will expand on their fundamental knowledge of toy and game development, collaborating to brainstorm novel ideas for tabletop games, video games, toys or other related products based on common prompts. They will then take on different production team roles and continue to develop characters and narratives, prototype, playtest and fabricate functional mock-ups of their ideas. Emphasis will be placed on identifying and marketing to the target audience as they develop packaging and clarity of instructions. A final project brainstorming session will lead to the formation of new project teams to develop an original concept toy or game. Through regular presentations and play testing with guest experts from the game and toy industry, students will refine their early prototype and work towards a fully functional mock-up that will be ready for pitching to a panel of industry experts. A special focus will be placed on the development of collaborative work skills including communication, project management and self and team assessment.

Prerequisites: Games Toys Play 1 or Permission of Instructor

Fulfills: Games, Toys and Play Requirement (GTP students) or 300-Level Studio Elective or Studio Elective

GTP320 UI, Dynamics and Level Design 3 credits

This course focuses on the concerns of digital game design, including UI, level design, player dynamics and game flow. These aspects are addressed through thematic projects, where students create and playtest many potential solutions. Students will work independently and/or in pairs and groups. Emphasis is on creative problem solving and innovation.

Prerequisites: GTP260 Intro to Video Game Development or GD200 Graphic Design I or GD212 Typography I or Permission of Instructor

Fulfills: 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GTP330 Sound and Image: Producing a Sound Track 3 credits

Students gain an understanding of the basic principles of audio capture, enhancement and multi-track production by focusing on the methods used in creating a professional sound track. Examples of successful videos and animations are analyzed for the relationship of sound and image. Students compose a sound track for an existing project or their in-class production. This includes writing or generating music, gathering and recording sound effects, and mixing the final tracks.

Prerequisites: At least one of the following courses: 3D Modeling for Physical and Virtual Worlds, Animation I: Principles, Video Projects I, Shaped by the Media (formerly Documentary I) or Permission of Instructor.

Fulfills: Animation Elective (Animation students) or 300-Level Studio Elective or Studio Elective

GTP340 2D Animation for Games 3 credits

This is a course aimed at developing the animation and workflow skills particular to the needs of game development and other interactive media. Students will consider user input as they develop 2D character, prop and effects animation for particular game genres or art styles. The exercises and projects in this class, will emphasize the appropriate file set up, structure and pipeline for game engines. Topics covered may include character movement cycles, sprite sheets, rigging, game mechanics and simple coding to control 2D characters. Previous experience in game development is useful but not required.

Prerequisites: 30 Credits, Animation I: Principles (recommended pre-req or co-req GTP260 Intro to Video Game Development) or Permission of Instructor

Fulfills: Animation Elective (Animation students) or 300-Level Studio Elective or Studio Elective

GTP350 Games Toys Play 3: Research + Projects 3 credits

Advanced students work independently or in small groups, in a structured critical environment to work through a single idea for a tabletop game, video game, toy or other related product over the course of one semester. This includes brainstorming, prototyping, playtesting and revision through final product mock-up, packaging and pitch. The final project of this course will be ready for pitching to a panel of industry experts.

Prerequisites: Games Toys Play 2 or Permission of Instructor

Fulfills: Games, Toys and Play Requirement (GTP students) or 300-Level Studio Elective or Studio Elective

GTP395-398 Topics in Games Toys Play 3 credits

This course provides an in-depth study of a topic in Games Toy Play. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: To be developed in conjunction with the course description for each topic
Fulfills: 300-Level Studio Elective or Studio Elective or other Elective options as determined by faculty approval

GTP399 Games Toys Play Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor
Fulfills: To be determined by faculty approval

GTP410 Senior Games Toys Play Thesis Projects 6 credits

(6 Credits, 1st semester, Required; 2nd semester, Optional)

In this course students complete research, development, prototyping, playtesting, revisions, mock-up, packaging and a pitch for a tabletop game, video game, toy or other related product over the course of one or two semesters. During the semester students will work in collaborative studio spaces with particular attention paid to the workflow and studio practice of a professional level work environment. Professional practice specific to the industries of toy and game development is addressed through in-class workshops, critique and visits and video conferencing with professionals in the field. For students choosing a single semester of this course, their work will be professionally presented at an end-of-semester exhibit and pitch fest. Students continuing to the second semester, can choose further development of their initial project or create new and related products. Particular attention is paid to the workflow and timeline of professional level work, and a thorough understanding of the market for such projects. In addition to an on-campus exhibition, students are expected to submit their work for presentation in an off-campus public forum such as festivals, game portals, exhibitions or other venues appropriate to their specific project. All students, regardless of whether they do one or two semester projects, are expected to research and apply to job opportunities in their chosen area of interest.

Prerequisites: 90 Credits, Games Toys Play 3 and Application
Fulfills: Games Toys Play Senior Capstone Option (GTP Students); Senior Capstone option (Art Education, Interdisciplinary Arts and WVN students)

Graphic Design

GD200 Graphic Design I 3 credits

Students develop technical skills and become familiar with basic tools and materials of the graphic designer. Through short projects, emphasis is placed on visual aesthetics, composition, and craft.

Prerequisites: None

Fulfills: Graphic Design I Requirement (Graphic Design students) or Graphic Design I Requirement Elective (GTP and Illustration students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD205 Graphic Design II 3 credits

Continuing focus on form, communication and problem solving, with emphasis on typography and the use of visual/graphic elements, including icons/symbols, diagrams, drawings and photographs. Throughout the core Graphic Design 1-2-3 sequence, exercises grow in complexity and scale, accompanied by higher expectations about typographic discipline, craft, and inventiveness.

Prerequisites: Graphic Design I and Typography I or Permission of Instructor

Fulfills: Graphic Design II Requirement (Graphic Design students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD212 Typography I 3 credits

An intensive introduction to the fundamentals of the manipulation and management of type, from individual letterforms to large bodies of textual information, for digital and paper platforms. Attention to formal, technological, rhetorical, and historical issues. While the focus is on page layout and vector graphics programs, the school's letterpress facilities may also be employed.

Prerequisites: None

Fulfills: Typography I Requirement (Graphic Design students) or Typography I Requirement Elective (GTP and Illustration students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD214 Using Images 3 credits

An introduction to the borrowing, generation, editing and usage of visuals in design contexts. Emphasis on imaging tools, and on critical and theoretical consideration of the use and ubiquity of images in the world.

Prerequisites: 12 Studio Credits

Fulfills: Using Images Requirement (Graphic Design students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD216 Design Stories 3 credits

A studio/seminar investigation of the nature and practice of design as a story-telling and framing activity. Within this context, attention is devoted to episodes of design history, to the ways that history has been told, and to design practice as a rhetorical activity. Participation involves research and development and presentation of ideas in a seminar setting in papers, and in design exercises.

Prerequisites: Typography I and Using Images or Permission of Instructor

Fulfills: Design Stories Requirement (Graphic Design students) or Narrative Elective (Writing & Visual Narrative students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD217 Advertising 3 credits

An overview of the key aspects of the art and industry of advertising, including art direction, strategy, research, copywriting and account management. The emphasis is on idea generation and development in studio projects. Lectures address the broad and ever-changing landscape of advertising. Readings include classic and contemporary sources, which seek to place advertising in the larger cultural, social and economic settings that it both drives and is driven by.

Prerequisites: Graphic Design I and Research and Rhetoric

Fulfills: Graphic Design Elective (Graphic Design students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD222 The Art and Design of the Poster 3 credits

This course treats the poster format as historical source and contemporary medium of expression and investigation. Class format includes lectures and reading, fieldtrips and studio exercises on digital and analog tools. Analog tools will include letterpress, and raise issues including the relationship of the poster to the typographic broadside; and screenprinting, which will enable printing in multiple colors and large scale. Lectures and studio exercises alike are dedicated to exploring the uses and evolving aesthetics and technologies associated with the poster.

Prerequisites: 12 Studio Credits

Fulfills: Graphic Design Elective (Graphic Design students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD223 Interactive Design 3 credits

Students explore interactive screen-based media as a design tool and environment. Focus here is on digital creations that embody their own application software, suiting them not only for the web, but for use in CDs and other independent media. Students gain experience with graphics, video, sound, 3D objects, and markup and scripting languages as they consider issues of usability, transitions, duration and motion to create and control meaning. Emphasis on flowcharts and project management.

Prerequisites: 12 Studio Credits

Fulfills: Graphic Design Requirement Elective (Graphic Design students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD256 Web Authoring I: Markup & Style 3 credits

Web Authoring 1 is an introductory course to the history of the web, web standards, and authoring hand-coded markup and style for the web ahead. Students learn to read, write, and speak two (2) fundamental web languages, HTML and CSS, to markup and style content from poetry to prose, icons to favicons, charts to infographics and more. Web Authoring 1 focuses on the semantics (isness and aboutness) of content (text and image) and structure (design and form), and the presentation (look and feel) of type, color, and layout for the web.

Prerequisites: None

Fulfills: Graphic Design Requirement Elective (Graphic Design students) or Studio Elective

GD295-299 Topics in Graphic Design 3 credits

This course provides an in-depth study of a topic in Graphic Design. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: Graphic Design Elective (Graphic Design students) or Studio Elective or other Elective option as determined by faculty approval

GD300 Graphic Design III 3 credits

In this study of visual communications, students work on concept development and apply the principles of design to several realistic projects that combine type and image. Projects include the design of an identity program and a study of grids and formats through the design of a publication.

Prerequisites: Graphic Design II and Typography I

Fulfills: Graphic Design III Requirement (Graphic Design students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD351 Typography II 3 credits

Attention to structuring information on and across sequences of pages; formal and expressive issues; create documents that are for print and screen.

Prerequisites: Typography I and Web Authoring I: Markup & Style, or Permission of Instructor

Fulfills: Typography II Requirement (Graphic Design students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD356 Web Authoring II: Responsive Typography & Design 3 credits

Students build and expand upon the skills and concepts from Web Authoring I to develop web pages rich in typography and imagery, designed to be responsive for "one web" — for all browsers and devices — handheld (mobile), lap (tablet, laptop) and desktop. This intermediate course explores the art and craft of setting responsive web typography (scale and rhythm), using responsive images (sizes and resolutions), and developing responsive grids (fluid and fixed) for one web. Students gain a greater working knowledge of HTML and CSS, as well as an introduction to scripting languages (JS and jQuery) for detecting and adding feature support.

Prerequisites: Web Authoring I: Markup & Style or Permission of Instructor

Fulfills: Graphic Design 300-Level Elective (Graphic Design students) or 300-Level Studio Elective or Studio Elective

GD358 Design Portfolio and Professional Practice 3 credits

Following an assessment of their portfolio of work from other classes, students develop and/or enhance existing work and also initiate and complete new work, as determined in consultation with instructor. The objective is a focused portfolio of work in print and digital media, at a consistent level of quality, demonstrating competence, concept and a high level of craft. Prepress, presentation and other issues are addressed within the class or in workshops in which attendance is mandatory.

Prerequisites: Graphic Design III and Typography II. A substantial body of previously completed work is required.

Fulfills: Graphic Design 300-Level Elective (Graphic Design students) or 300-Level Studio Elective or Studio Elective

GD370 Design Factory 3 credits

This course focuses on developing entrepreneurial ideas (publications, products, services) for the marketplace, and on design briefs submitted by business and non-profit clients. Under the guidance of the instructor, students incubate their own ideas, or work with clients to identify needs, develop solutions and see these through to completion. The course provides a dynamic space for the intersection of theoretical learning and practical application. Skillsets may include but are not limited to those developed in conventional graphic design courses. Students emerge with accomplished and exciting work in their portfolios. Students will have the opportunity to work with the Studio for Experiential Learning (StudioXL) and the diverse experiences this program provides.

Prerequisites: Third-year level and above, any concentration, or Permission of Instructor

Fulfills: Graphic Design 300-Level Elective (Graphic Design students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

GD395-398 Topics in Graphic Design 3 credits

This course provides an in-depth study of a topic in Graphic Design. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: To be developed in conjunction with the course description for each topic.

Fulfills: Graphic Design Elective (Graphic Design students) or 300-Level Studio Elective or Studio Elective or other Elective options as determined by faculty approval

GD399 Graphic Design Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

GD405 Senior Design Seminar 6 credits

(6 Credits, 1st semester, Required; 2nd semester, Optional)

Students work on self-defined, typically communication-oriented, projects over the course of one and in rare cases two semesters. They work with the instructor to clarify objectives, develop or assemble content, and design and produce a body of work that demonstrates facility with appropriate tools and techniques, high craft values, awareness of relevant contexts, and evidence of aesthetic judgment. Students meet as a group to discuss their work with peers, the course instructor and professional guests. The studio emphasis of the course is underpinned by one-on-one and group crits and discussion; panel review sessions involving other design instructors and guest critics; and a public exhibition of completed work. It may be complemented by assigned readings, seminar presentations and discussions, and writing exercises. The discussion component emphasizes contemporary design and communication practice in the print and digital realms, and in various professional and public contexts.

Course may be repeated once for credit.

Graphic Design concentrators will ordinarily have completed most if not all of their other studio requirements prior to taking Design Seminar. They have the option of taking two studio courses in lieu of a second semester of Seminar.

Concentrators in Book Arts and other areas for which Design Seminar is a capstone option are expected to declare their intention to enter Design Seminar at the time they declare their concentration. Book Arts concentrators will ordinarily have completed most if not all of their other studio requirements prior to taking Design Seminar.

Design Seminar may be taken as a studio elective by any student who applies and is accepted on the basis of her or his proposal, and evidence of a mature body of work.

Prerequisites: See Senior Program Entrance Criteria

Fulfills: Graphic Design Senior Capstone Requirement (Graphic Design students); Senior Capstone option (Art Education, GTP, Interdisciplinary Arts and WVN students)

Illustration

IL215 Illustration I: Drawing for Communication 3 credits

Illustration I provides an introduction to the art of illustration and the skills required for its successful practice. Through a series of problems and exercises, students increase their understanding of visual language while developing their ability to use that language through drawing in the communication of ideas and information. Along with some exploration of a variety of processes and media, most of the problems are solved in finished black-and-white sketch form.

Prerequisites: None

Fulfills: Illustration I Requirement I (Illustration students) or Drawing Elective (Interdisciplinary Arts students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

IL220 The Storied Portrait 3 credits

In this introductory course students will develop skills focused on creating illustrative portraits with a focus on narrative and conceptual interpretations. Students will build on fundamental observational skills with the added application of symbolism and allegory to better reflect their subjects. Emphasis will be placed on capturing the subject from models and references that allow the students to apply the work to a variety of art industries. Contextual references will include but are not limited to, fantasy, editorial, educational, and decorative applications. Historical and contemporary artists/illustrators and market relationships will be introduced throughout the course.

Prerequisites: 30 Credits or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or Drawing Elective (Interdisciplinary Arts students) or Studio Elective

IL225 Perspectives in Anatomy 3 credits

Perspectives in Anatomy develops students' working knowledge of the human figure through the exploration of its structure, form, and function. Students investigate the figure from simple planar and mass conceptions to more detailed studies of the skeletal and muscular systems. Through an examination of the whole and parts, students explore proportion, balance, locomotion, and the relationship between underlying structure and the surface form. Studio work includes observation and drawing from the model, slides, and illustrated lectures, visualization exercises and the construction of a 24" anatomical figure in clay.

Prerequisites: Perceptual Drawing and Life Drawing I

Fulfills: Perspectives in Anatomy Requirement (Illustration students) or 200-Level Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or Studio Elective

IL230 Illustration II: Media and Methods 3 credits

In Illustration 2, students explore a range of approaches to creating finished art for communication problems. Projects foster media exploration, a variety of conceptual possibilities and the development of artistic solutions to illustration assignments. Color usage is a focus of the course.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration II Requirement (Illustration students) or Studio Elective

IL240 Comics and Sequential Art 3 credits

This course is an introduction to the language of comics and the sequencing of pictures to tell stories and convey information. Specific genres explored and practiced will be the comic strip, the editorial cartoon, and the comic book and graphic novel. In addition, students will examine some of the history of comics as well as various uses of comics and sequential art in the worlds of illustration and fine arts.

Prerequisites: Perceptual Drawing and Life Drawing I

Fulfills: Illustration Elective (Illustration students) or Drawing Elective (Interdisciplinary Arts students) or Narrative Elective (Writing & Visual Narrative students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

IL250 Science Fiction and Fantasy Art 3 credits

This course will introduce students to the wide world of Science Fiction and Fantasy Illustration. Projects will include book jacket illustration, working from a manuscript, working with storyboards, comics, movie posters and more. Focus will be on the process of creating characters, creatures, environments and images based on imaginative interpretation. There will be emphasis on everything from research to sketches to final execution. The course will feature presentations on both the history of the genres and their respective artists.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or Studio Elective

IL260 More Than Words 3 credits

In this course students will engage the use of letterforms in the context of illustrations. Students will create illustrations that incorporate both hand lettering, and found lettering, into their narrative visuals. They will focus on a vast array of contextual forms of illustrated typography including: Illuminated alphabets, book covers, editorial headers and titles, infographics, children's imagery, mapmaking, decorative forms, etc. Students participate in frequent critiques to develop critical judgment and a better understanding of legibility and design, as it relates to their illustrations. Contemporary illustration work is examined and discussed.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

IL270 The Action Factory 3 credits

Wham! Blam! Kapow! In this course students will explore dynamic movement, warped anatomy, and forced perspectives all in the name of selling action in illustrations. Working from both self-created and found references students will develop a portfolio of work that portrays the action of the moment. The work will consist of a variety of applications and media but with the sole intention of negating static and rigid imagery. Emphasis will be placed on action as it relates to application. Historical works of illustration from the golden age masters through current trendsetters will be discussed and analyzed.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or Studio Elective

IL275 Tech, Mech, and Architecture 3 credits

This course focuses on the illustration of vehicles, architecture and other mechanical subjects in order to gain an understanding of these subjects beyond their surface. Students learn how to illustrate tech, vehicles and environments that are convincing, evocative and fully realized. Particular emphasis will be placed on an understanding of form, function and the use of illustration media in order to convey structure and depth. Contemporary and historical artists and designers will be shown and discussed. Students will perform skill-building exercises and assignments with the goal of gaining a greater understanding of how to convey form and function. Students will also learn to be aware of the practical and professional concerns of the industry.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or Drawing Elective (Interdisciplinary Arts students) or Studio Elective

IL280 Color Lab 3 credits

In this course students will engage in color and its varied applications within the illustration marketplace. Students will perform practical skill-building exercises and assignments with the goal of gaining a greater understanding of how to use color as a means to concept and context. Working on a variety of projects that incorporate color through technical means, the student will learn about the stages of color mixing, correcting, and implementation through print and digital production. Color as a conceptual element in illustration will be explored through historical and contemporary resources.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or Studio Elective

IL295-299 Topics in Illustration 3 credits

This course provides an in-depth study of a topic in Illustration. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: Illustration Elective (Illustration students) or Studio Elective or other Elective option as determined by faculty

IL302 Illustration III: Digital Process 3 credits

This course focuses on the creation of illustrations using digital media. Students will explore industry standard graphic application and learn to work with digital media as they would traditional art making media, as a means, not an end, to the creative process. Emphasis will be placed on drawing, painting, design, concept and color theory. Assigned projects will ask students to create pictorial imagery using their digital explorations. Applications of digital media in the illustration marketplace and beyond will be examined and discussed.

Prerequisites: Illustration II or Permission of Instructor

Fulfills: Illustration III Requirement (Illustration students) or 300-Level Studio Elective or Studio Elective

IL305 Children's Book Illustration 3 credits

Students in this course explore aspects of children's book illustration from traditional book formats to more inventive formats. Course projects lead students through all stages of illustrating for a children's book, including the development of concepts related to the text, creating storyboards, book layout, rhythm and pace, cover art, and the completion of a book dummy.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or Narrative Elective (Writing & Visual Narrative students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

IL307 Illustrating Fiction 3 credits

Illustrators of fiction interpret and illuminate the visions of other artists, namely, writers. In this course, students create imagery to accompany narrative literature. A variety of sub genres will be explored, possibly including classic literature, horror, mystery, romance and juvenile fiction. The application of this imagery relative to the demands of the marketplace, namely books, magazines and book covers, is surveyed. Examples of historic and contemporary fiction illustration will be examined and discussed.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or Narrative Elective (Writing & Visual Narrative students) or 300-Level Studio Elective or Studio Elective

IL308 Character Creation 3 credits

In this course students explore the process of designing characters as well as the objects they possess and the environments they inhabit. Students develop characters and environments that are both personally and culturally resonant and imaginative. Particular emphasis will be placed on research as well as the expressive power of facial expression, body posture, color and costume. Through exploring students' own perceptions of good and evil, success and failure, as well as beauty and ugliness, they will aim to create characters that are highly original. Character Creation's application to diverse and emerging illustration markets such as digital game design, children's books, animation, comic books, film, merchandising and marketing will be discussed and explored.

Prerequisites: One 200-Level Drawing Course, or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

IL310 Natural Science Illustration 3 credits

Rendered drawings, 3-D projects and expressive studies of animate and inanimate nature create the foundations for this specialized field. Course content prepares the illustrator through investigative research and drawing methods including optical magnification.

Prerequisites: Perceptual Drawing and Life Drawing I and one 200-Level Drawing Elective

Fulfills: Advanced Drawing or Illustration Elective (Illustration students) or Drawing Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

IL320 Fact! 3 credits

This course focuses on the factual side of illustration. Working from a point of research students will learn how to best relay information or educational content through illustration. In this course we will look at a variety of ways to illustrate facts and reinterpret the common imagery into something more palatable to today's market. Working from factual information and data students will apply their approach to textbooks, periodicals, online resources and more. Focus will be put on the ability to convey concepts effectively to a given audience be it children or adults. Both historical and current trends will be discussed and examined.

Prerequisites: Illustration I and Research and Rhetoric or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or 300-Level Studio Elective or Studio Elective

IL325 Narrative Figure 3 credits

Students work from models in costumes, settings or poses inspired by readings and oral descriptions from classic literature and contemporary contexts. Students interpret narrative meanings and refine knowledge of the figure in context while exploring different media. This course satisfies the advanced drawing elective requirement.

Prerequisites: One 200-Level Drawing Course or Permission of Instructor

Fulfills: Advanced Drawing or Illustration Elective (Illustration students) or Drawing Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

IL326 Journalistic Drawing 3 credits

In this course, students will search for and report real stories from the world around them using their illustration artwork. From downtown Beverly, to nearby public places, to work environments (indoors and out) and even in their own residences, students will closely observe, render, document and comment visually on the things they investigate. The class will discuss fine and commercial art examples of visual journalism. On-site drawing will be a major focus of the course. Spatial and linear perspective, anatomy and natural science will all play roles in the successful creation of these site-specific narratives that detail place, action and story.

Prerequisites: One 200-Level Drawing Course or Permission of Instructor

Fulfills: Advanced Drawing or Illustration Elective (Illustration students) or Drawing Elective (Interdisciplinary Arts students) or 300-Level Studio Elective

IL330 Legends, Lore, and Fables 3 credits

Once upon a time… In this class students will begin to explore illustrating narratives from a gambit of historical texts and oral tales. From the heroes journey to the morals of yore, this class will delve into the rich history of storytelling through illustrations. Focus will be placed on the works of the golden age illustrators and the tradition they developed that continues to this day. Work will involve a vast array of applications that allow the student to expand on the original texts, including different media, contextual and contemporary audiences, and production methods. The course will culminate in an independent project that thoroughly explores a singular tale.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or Narrative Elective (Writing & Visual Narrative students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

IL336 Journalistic Drawing Abroad 3 credits

In this course, students develop a series of images in a sketchbook journal, based directly on their experiences living and traveling in other countries. Students closely observe, document, and comment on their investigations of various aspects of foreign life and culture. On-site drawing is a major focus of the course.

Prerequisites: One 200-Level Drawing Course or Permission of Instructor

Fulfills: Advanced Drawing or Illustration Elective (Illustration students) or Drawing Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

IL345 Illustration IV: Applications 3 credits

Students in this course create individualized works for professionally modeled assignments. A variety of contemporary professional careers and illustration practices are engaged. Attention to the marketplace, content concerns, art direction, reproduction, deadlines and other obstacles to the illustrator are addressed and experienced. Discussion and critique lead students toward a refinement of skills, exploration of concepts and the creation of artistic solutions to communication problems. In addition, students create a series of works for a chosen theme that demonstrates a deep understanding of a specific illustration genre. Contemporary illustration work is examined and discussed.

Prerequisites: Illustration III or Permission of Instructor

Fulfills: Illustration IV Requirement (Illustration students) or 300-Level Studio Elective or Studio Elective

IL355 Cinematic Storytelling 3 credits

Animation, video games and sequential art all depend on cinematic storytelling to engage viewers in compelling narratives. In this course, students will create engaging characters and visually arresting images that involve the viewer's sense of story. Aspects of cinematic design such as point-of-view, color schemes, value structure as well as storytelling strategies and the psychology behind narratives will be studied and put into practice.

Prerequisites: One 200-Level Drawing Course or Permission of Instructor

Fulfills: Advanced Drawing Elective or Illustration Elective (Illustration students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

IL360 Advanced Digital Projects 3 credits

In this advanced course students will work on projects that are an extension of what they learned in Illustration III: Digital Process. Students will continue to explore digital methods as a means to better achieve the illustrative effect they desire. Emphasis will be placed on experimentation with both production and output of media. Students will work both from assigned media and technique, but will also be expected to work independently on some self directed projects throughout the course.

Prerequisites: Illustration III or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or 300-Level Studio Elective or Studio Elective

IL370 Applied Allusions 3 credits

Using editorial, advertising, and packaging as the base for the work, students will learn to create imagery that appeals to a broad audience. This will include illustrations created for the communication needs of periodicals, signage, digital applications and more. Focus will be put on production criteria and adhering to the clients demands. In this course, as in the field, the most contemporary content and styles of visual communication are explored and discussed. Attention is paid to professional standards and practices.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or 300-Level Studio Elective or Studio Elective

IL380 Research and Reference 3 credits

This course will work with the concepts of research, reference and project management. Students will tackle a variety of exercises geared towards creating a resource library that will work to cultivate complex allegorical ideas, applied to narrative, conceptual, or decorative-type illustration. Emphasis on meticulous research practice and systematic conceptual development will be prominent throughout the course. Both long and short-term exercises will be examined, culminating into a robust, self-directed final project.

Prerequisites: Illustration I or Permission of Instructor

Fulfills: Illustration Elective (Illustration students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

IL395-398 Topics in Illustration 3 credits

This course provides an in-depth study of a topic in Illustration. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: Illustration Elective (Illustration students) or 300-Level Studio Elective or Studio Elective or other Elective options as determined by faculty

IL399 **Illustration Independent Study** 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

IL405 **Senior Illustration Business Practices** 3 credits

(3 credits Required, Spring only)

In this course students will learn the groundwork for professional careers in illustration. Assigned readings, lectures and discussions will concern business standards and ethical practices. Students will create comprehensive illustration portfolios and explore promotion options such as websites and direct mail. Visiting artists will discuss their careers. Students will also complete illustration assignments intended for their portfolios.

Prerequisites: 90 credits and the completion of required courses or Permission of the Instructor

Fulfills: Senior Illustration Capstone Requirement (Illustration students); Senior Capstone option (Art Education, GTP, Interdisciplinary Arts and WVN students)

IL410 **Senior Illustration Thesis Projects** 3 credits

(3 Credits, 1 semester, Required; 2nd semester, Optional)

In this course students complete independently generated illustration projects. Guided by an instructor, students create a comprehensive body of work which explores a specific field of illustration. Particular attention is paid to the development of professional level artwork, and a thorough understanding of the market for such images. Students work in their studios and participate in weekly group and/or individual critiques with the instructor.

Prerequisites: See Senior Capstone Program Entrance Criteria

Fulfills: Senior Illustration Capstone Requirement (Illustration students); Senior Capstone option (Art Education, GTP, Interdisciplinary Arts and WVN students)

Interdisciplinary

ID200 Sophomore Studio: New Realities 3 credits

In this culminating foundational course, students will explore advanced principles of visual art and contemporary artistic practice. The topic “New Realities” is introduced through coordinated projects across all modules of Studio 3, with a focus on research, ideation, conceptual development, and personal artistic process. Longer-term projects will support development of self-driven studio practice and allow for student agency over choice of conceptual content and media. Opportunities for group work and peer collaboration are introduced. Emphasis is placed on development of experimental and personal expression, as well as students’ ability to achieve a fully-developed facility with chosen tools and media across 2D, 3D and 4D realms. Studio practice will be augmented with readings, discussions, and visiting artists as they relate to course content.

Prerequisites: Foundation Program
Fulfills: Sophomore Studio Core Requirement

ID220 Information, Images and Ideas 3 credits

A course investigating the relationship of imagery and content. Through the creation and manipulation of image collages, image and word pairings, and photographs, students investigate the construction and alteration of meaning.

Prerequisites: None
Fulfills: Studio Elective

ID230 The Landscapes, Histories and Cultures of Mallorca 3 credits

This is a three-week intensive course held on the island of Mallorca, Spain. The program gives students the opportunity to make work on location and offers unique environments in which to photograph, draw, sketch, document, collage, video or journal in the rich multifaceted landscapes and geographies of Mallorca. Students experience a full range of cultural activities and excursions. Field trips to historic landmarks, castles and palaces, archaeological sites and ruins, museums and galleries, markets and festivals present the history and culture of the island and offer exciting opportunities to explore its diversity and beauty.

Prerequisites: Approved application to the program
Fulfills: Studio Elective or Liberal Arts or Art History Elective by approval

ID240 Afro-Caribbean Art and Culture 3 credits

During an immersive, 3-week residency in the Bahamas, students participate in a cross-disciplinary seminar that combines studio work, readings, site visits, and museum research. Specific areas of investigation include restorative justice, postcolonial histories, non-Western perspectives on global aesthetics, and issues of agency for art making. Community engagement will be facilitated via studio visits and exploration of public installations and murals. Through a collaboration with the University of the Bahamas, students will have access to studio facilities and opportunities to meet with faculty. Students will define and pursue their own studio projects in dialog with these experiences.

Prerequisites: Approved application to the program
Fulfills: Studio Elective or Liberal Arts Elective by approval

ID265 Bookbinding I 3 credits

This course reveals the book as structure, object, and conveyor of information. Students learn to create a variety of traditional and contemporary bookbindings which form a personal library of structural models. Throughout the course, students are assigned projects centered around developing and incorporating content within books. Craft and content are emphasized equally through in-class and homework projects with additional attention placed on the competent selection and use of materials and tools. Presentations on the history of the book and artists books may be supplemented by field trips to working print shops, binderies, and studios.

Prerequisites: None
Fulfills: Graphic Design Elective (Graphic Design students) or Printmaking Elective (Printmaking students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

ID295-299 Topics in Interdisciplinary Study 3 credits

This course provides an in-depth study of an Interdisciplinary topic. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.
Fulfills: Studio Elective or other Elective option as determined by faculty approval

ID305 The Body 3 credits

This class is an investigation of the body as represented in contemporary artistic practice and theoretical writings. Beginning with looking at a variety of visual material on and about the human form, critical readings will be used to focus on concepts and questions that arise from these works of art. Class discussions and individual research will lead to both short visual and/or written responses. Students will complete a series of exercises crafting visual and/or written responses to topics such as: body modification, body image, objecthood, objectification, race, gender, identity, and the other. Students will then research a single issue and generate a larger series of work further exploring the topic. Work in this course may take a variety of research driven forms including creative, critical or philosophical writings. Media for art making include painting, sculpture, photography, animation, video or performance. Students may elect to work in teams on projects for this course.

Prerequisites: ID200 Sophomore Studio
Fulfills: : 300-Level ID Elective (Interdisciplinary Arts students) or Studio Elective or Creative Writing Elective with approval

ID326 Performance Studies: Actions & Interventions 3 credits

This class is a performance-related studio lab in which students explore the potential of the space-time dynamic. Basic approaches to performance art with an emphasis on visual organization, mixed media and interdisciplinary methods are addressed. Students participate in both personal and collaborative work, followed by the creation of a fully developed presentation. Field trips to view a variety of performance genres and a workshop with a guest artist are features of this course.

Prerequisites: None
Fulfills: 300-Level ID Elective (Interdisciplinary Arts students) or Sculpture Elective (Sculpture students) or 300-Level Studio Elective or Studio Elective

ID330 Obsession 3 credits

This class is an investigation of obsession in art making. Students explore issues of obsessive mark, repetition, hyper detail, laborious process as well as collecting, documenting, cataloguing and charting. Projects will range from the singular work through book form and installation. Class format will include research, proposal, presentation and discussion. References will include the history of the Wunderkammer, outsider art and contemporary obsessive work. Issues for discussion will include the nature of obsessive work, pros and cons of obsession as a quality, and handling and research of sensitive material.

Prerequisites: 60 Credits
Fulfills: 300-Level ID Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

ID340 Myth, Metaphor and Symbol 3 credits

This course is intended for students to explore historical and contemporary visual approaches to mythology, metaphor, and symbolism through a combination of studio work and research. Individually defined studio projects are supported by research, writing, and participation in class discussions. Shared areas of exploration include world mythologies, symbolism, and psychoanalytic theory. The wide range of references provides a framework for constructing projects such as individual images or objects, sequential art, and/ or visual narrative in various media that stress the personal integration of ideas, images, processes, and materials.

Prerequisites Sophomore Studio
Fulfills: 300-Level ID Elective (Interdisciplinary Arts students) or 300-Level Painting Elective (Painting students) or Drawing Elective (Interdisciplinary Arts students) or Advanced Drawing Elective or Narrative Elective (Writing & Visual Narrative students) or 300-Level Studio Elective or Studio Elective

ID360 Interdisciplinary Workshop 3 credits

This team taught course provides the opportunity to develop a body of work while reading and writing about contemporary visual culture and art in preparation for the capstone experience. Students in this course will meet regularly with students and faculty from the combined studio workshops to participate in discussions of professional practice, readings about contemporary issues in the art world as well as to participate in group critiques. Methods of research and outcomes include writing as a part of the studio practice. Interdisciplinary students will be expected to work independently and to make gains in the familiarity of concepts and ideas within their work. This course is open to all concentrations.

Prerequisites: 60 Credits

Fulfills: 300-Level ID Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

ID365 Artifacts 3 credits

This course examines the book as an artifact – a human-crafted object that holds cultural value and transforms as it is engaged by time, the body, and the environment it inhabits. Students will learn to build historic, contemporary, and experimental book forms, expanding their technical skills in bookbinding as they experiment across multiple media and dimensions. Students will begin each project with a "book" structure, and from there, will independently address conceptual content of interest and develop a body of work in their media of choice. Technical demonstrations, constructive critique, and discussions that address the book as a crucible for social, conceptual, and material growth will help to kindle the traditional book form into an experimental artifact aflame with aesthetic and conceptual possibility.

Prerequisites: ID200 Sophomore Studio

Fulfills: ID 300-Level Studio Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

ID370 s l o w 3 credits

What happens when we slow down our approach to thinking and make space for contemplation in our creative process? This course challenges students to slow down and explore how mindful, low-tech processes can shape the media, concepts, and aesthetics of their work. Students will participate in discussions, critiques, and mindfulness practices as they analyze how speed, time, collection, and labor have challenged historical and contemporary art. Students will work independently in their media of choice and create a body of work informed by the practice of slowness.

Prerequisites: Sophomore Studio

Fulfills: 300-Level ID Elective (Interdisciplinary Arts students) or 300-Level Painting Elective (Painting students) or 300-Level Studio Elective or Studio Elective

ID380 The Alchemy of Image-Making 3 credits

How do ancient practices of alchemy relate to artistic practices in the twenty-first century? How can contemporary artists use principles and methods from alchemy to enhance and invigorate their studio practice? The Alchemy of Image-Making will use alchemy as a metaphor to investigate the integration of philosophical, scientific, and spiritual ideas with studio production. Historical and studio-based research projects will focus on the transformation (transmutation) of forms and images through chance-driven physical and digital processes. By combining what James Elkins calls 'blind experiments' with intensive critical analysis, students will aim to better understand how they can use alchemical modes of investigation to heighten their artistic pursuits.

Prerequisites: ID200 Sophomore Studio

Fulfills: ID 300-Level Studio Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

ID395-398 Topics in Interdisciplinary Study 3 credits

This course provides an in-depth study of an Interdisciplinary topic. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by regular class rotation.

Prerequisites: Will be developed in conjunction with the course description for each topic.

Fulfills: 300-Level ID Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective or other Elective options as determined by faculty approval

ID399 **Interdisciplinary Independent Study** 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor
Fulfills: To be determined by faculty approval

XL395-398 **Topics in Experiential Learning** 3 credits

This course provides an experiential learning opportunity for students facilitated as a topics course by the concentration/department relevant to the learning opportunity. Each topic or project may be developed to take advantage of special events or circumstances, to allow further exploration of a subject covered preliminarily in other courses, or to explore areas not sufficiently covered by regular class rotation. Experiential learning is an opportunity for students to learn through active participation and engagement with the world around them, and topics courses should include opportunities to learn off-campus, in collaboration with Campus Partners or other institutions, or similar.

Prerequisites: Will be developed in conjunction with the course description for each topic
Fulfills: Will be developed in conjunction with the course description for each topic

Career Design Studio

CDS100 Professional Practice 1 credit

How do you make the most out of your experience at art college, thriving in your classes and becoming an invaluable employee in your student work positions? In this 1-credit course, take ownership of your time and develop a strong professional practice plan for your academic coursework and creative employment. Professional Practice will help you navigate a path through your first semester and encourage you to think about how everything you're learning now might build towards multiple great careers.

During this alternating lecture and seminar-style course, you will create and revise resumes, cover letters, portfolios or sample work collections, elevator pitches, and LinkedIn profiles. You will explore concentration options, learn about campus resources and opportunities, research careers you're interested in, and learn how to build industry connections. You will also research jobs for Spring Semester and create and implement an application plan. The final class of the course will be devoted to mock interviews and professional reviews with Career Design Studio staff and local creative professionals.

Prerequisites: None
Fulfills: Career Design Studio Requirement

CDS200 Designing Your Montserrat 1 credit

What happens when you take the lead in developing your Montserrat education? What if you could create an exploration-rich, adventurous path to graduation, trying new things while also diving deeply into your greatest passions? In this Career Design Studio course, you will apply the same creative processes you use in your studio classes to the life-changing work of designing your Montserrat experience.

In Designing Your Montserrat, participants conduct inward research (about their personality, values, and interests) and outward research (attending artist talks by creative professionals and conducting career research) to determine multiple disciplines or professions they'd like to explore. These activities culminate in the creation of a plan for artistic, academic, and career exploration at Montserrat. This plan will focus on determining overarching goals for their Montserrat experience and providing a framework for making more informed, self-motivated decisions about their concentration, courses, student employment requirements, and other experiential learning options like study abroad and internships.

To be completed post-freshman year--either in the summer prior to sophomore year, or during first semester sophomore year alongside Sophomore Studio.

Prerequisites: CDS100 Professional Practice
Fulfills: Career Design Studio Requirement

CDS400 Designing Your Career 1 credit

What will your life look like after you graduate? What if you could create a clear path for your first five years post-graduation, sustaining your life's needs through meaningful work, trying new things, and also pursuing your greatest passions? In this Career Design Studio course, you will apply the same creative processes you use in your studio classes to the life-changing work of designing your career. In Designing Your Career, students will research multiple career paths and devise five year plans that acknowledge both their lifelong passions and their practical needs for a financially stable life after graduation. After refining application materials in order to create multiple resume and portfolio packages that are focused on applying for specific types of work, they will participate in mock interviews and portfolio reviews with industry professionals, network within the fields that interest them, and apply for jobs or postgraduate education or internship options. Students will also participate in workshops that will prepare them for life after Montserrat on topics such as: apartment searches, taxes, and budgeting.

To be completed during senior year, either during Fall Semester, Spring Semester, or Winter Session.

Prerequisites: CDS200 Designing Your Montserrat
Fulfills: Career Design Studio Requirement

CEP200 Creative Employment Program: Student Employee non-credit

Montserrat's Creative Employment degree requirement is based on the idea that students should learn how to be creative employees while in college, not as an afterthought to their academic coursework, but alongside it. As they deepen their knowledge, critical and creative thinking, communication skills, and technical artistic proficiency in their coursework, they will simultaneously apply and practice those skills in professional environments and field work.

This course tracks students' progress through the Creative Employment Initiative. A passing grade indicates the satisfactory completion of either 2+ hours/week during first semester freshman year, or 5+ hours/week in subsequent semesters, in an on campus job.

Prerequisites: None

Fulfills: Creative Employment Program Requirement (semesterly; all concentrations); offered pass/fail (P/F) only: no credits or grade points will be earned and P or F grades will not affect Semester or Cumulative GPA calculations

CEP300 Creative Employment Program: Internship / Creative Enterprises non-credit

Montserrat's Creative Employment degree requirement is based on the idea that students should learn how to be creative employees while in college, not as an afterthought to their academic coursework, but alongside it. As they deepen their knowledge, critical and creative thinking, communication skills, and technical artistic proficiency in their coursework, they will simultaneously apply and practice those skills in professional environments and field work.

This course tracks students' progress in off-campus internships or outward-facing roles on campus, such as working in a Creative Enterprises business. A passing grade indicates the satisfactory completion of 5+ hours/week in this role.

Prerequisites: Approval by application / hiring process

Fulfills: Creative Employment Program Internship/Creative Enterprises Requirement (Minimum 2 semesters in off-campus internship and/or outward-facing roles on campus; all concentrations); offered pass/fail (P/F) only: no credits or grade points will be earned and P or F grades will not affect Semester or Cumulative GPA calculations

CEP350 Creative Employment Program: Student Teaching Assistant non-credit

Montserrat's Creative Employment degree requirement is based on the idea that students should learn how to be creative employees while in college, not as an afterthought to their academic coursework, but alongside it. As they deepen their knowledge, critical and creative thinking, communication skills, and technical artistic proficiency in their coursework, they will simultaneously apply and practice those skills in professional environments and field work.

This course tracks students' progress in TA positions on campus. A passing grade indicates the satisfactory completion of 5+ hours/week in this role.

Prerequisites: Approval, by application / hiring process

Fulfills: Creative Employment Program; offered pass/fail (P/F) only: no credits or grade points will be earned and P or F grades will not affect Semester or Cumulative GPA calculations

CEP400 Creative Employment Program: Student Manager non-credit

Montserrat's Creative Employment degree requirement is based on the idea that students should learn how to be creative employees while in college, not as an afterthought to their academic coursework, but alongside it. As they deepen their knowledge, critical and creative thinking, communication skills, and technical artistic proficiency in their coursework, they will simultaneously apply and practice those skills in professional environments and field work.

This course tracks students' progress in student manager positions on campus. A passing grade indicates the satisfactory completion of 5+ hours/week in this role.

Prerequisites: Approval, by application / hiring process

Fulfills: Creative Employment Program; offered pass/fail (P/F) only: no credits or grade points will be earned and P or F grades will not affect Semester or Cumulative GPA calculations

INT200 Pre-Internship 1 credit

The pre-internship course helps students prepare their application materials and apply for internships. During this seminar-style course, students will create and revise resumes, cover letters, portfolios or sample work collections, and LinkedIn profiles. They will also research internship sites and create an application plan. The final week of the course will be devoted to mock interviews and professional reviews with Career Design Studio staff and local creative professionals.

Prerequisites: ID200 Sophomore Studio

Fulfills: Internship Requirement (All Concentrations except for Art Education); students entering prior to Fall 2026 only

INT300 Internship 3 credits

Students complete a minimum of 120 hours on-site as an intern with a business or as an apprentice with an established artist. Other requirements include keeping a journal, writing a reflection paper and attending a debriefing seminar with other interns and apprentices. A learning contract outlining educational objectives as well as work duties and responsibilities is completed prior to starting INT300.

Prerequisites: Junior Level standing

Fulfills: 300-Level Studio Elective or Studio Elective; students entering Fall 2026 and later

INT350 Internship 2 credits

Required during the junior year, INT350 supports students as they test their skills in a professional context through the Internship Program. Students complete a minimum of 90 hours on-site as an intern with a business, organization, or as an apprentice with an established artist. A learning agreement outlining educational objectives as well as work duties and responsibilities is completed prior to starting an internship. Other requirements include completing video training modules online, in person or virtual seminar attendance three times over the course of the internship, keeping an activity log, professionally documenting the internship, networking with professionals in your field of interest, and a final presentation at the end of the internship.

Prerequisites: INT200: Pre-Internship, Junior Level Standing

Fulfills: Internship Requirement (All Concentrations except for Art Education); students entering prior to Fall 2026 only

INT400 Advanced Internship 3 credits

INT400 is an advanced internship course designed for students who have already successfully fulfilled their internship requirement in INT350. In this course, students receive credit for a second internship--either for a minor, because they desire to apply for a more competitive internship their Senior year, or because they are hoping to explore more than one career interest while at Montserrat. Students will complete a minimum of 120 hours on-site as an intern with a business, organization, or as an apprentice with an established artist. A learning agreement outlining educational objectives as well as work duties and responsibilities will be completed prior to starting the internship. As a final project, each student will give a short presentation to the Montserrat community about their internship site and a professional practice or field-related skill they learned during the internship.

Prerequisites: Junior level standing, completion of INT300 or INT350 Internship or Permission of Instructor

Fulfills: 300/400-Level Studio Elective or minor capstone requirement as approved

INT420 Internship Intensive 6 credits

In this advanced internship course, students receive credit for an intensive internship or co-op, including full time or study abroad internships. During the semester, students will complete a minimum of 240 hours on-site as an intern with a business or organization, or as an apprentice with an established artist. A learning agreement outlining educational objectives as well as work duties and responsibilities will be completed prior to starting the internship. As a final project, each student will give a short presentation about their internship site and a professional practice or field-related skill they learned during the internship.

Prerequisites: INT300 or INT350 Internship or Permission of Instructor
Fulfills: 300/400-Level Studio Elective or minor capstone requirement as approved

ENT400 Launchpad 3 credits

In a Mentor-guided format, Launchpad provides scaffolding for students to start their own business, launch their freelance career, or create a mock business in order to practice the strategies and tools they would need to utilize when starting their own entrepreneurial venture. Students will work independently, supervised by an entrepreneur in their field, to complete a minimum of 120 hours devoted to launching their business and/or completing freelance projects. Depending on the specific needs of the students in Launchpad, the course will also include specialized seminars, workshops, and core assignments such as a business plan, budget, and mission statement. In the semester prior to the official start of the course, students will need to apply to the mentoring program and be matched with a mentor. A mentor may be a faculty member or an established creative entrepreneur in the student's field of interest.

Prerequisites: Junior level standing, completion of INT300 or INT350; ENT300 Entrepreneurship and Innovation in the Arts
Fulfills: 300/400-Level Studio Elective; Entrepreneurship in the Arts Minor Capstone Requirement

TF450 Teaching Fellowship 3 credits

Teaching is an opportunity to develop a clearer and deeper understanding about a topic, while experiencing the classroom environment from the side of content development and delivery. Each Teaching Fellow will be paired with a faculty member based on both the student and a supervising faculty member's interests and abilities. Requirements for credit include participation in orientation activities, meeting with supervising faculty, attending all class meetings, keeping a teaching journal, writing a reflection paper and attending seminars with other Teaching Fellows. Specific responsibilities and learning goals for each Teaching Fellow will be developed as part of the TF Learning Agreement Limit 2.

Prerequisites: 60 credits, 3.0 GPA and Application Process
Fulfills: Studio Elective or Liberal Arts Elective Corresponding to the Content of the Course

XL395-398 Topics in Experiential Learning 3 credits

This course provides an experiential learning opportunity for students facilitated as a topics course by the concentration/department relevant to the learning opportunity. Each topic or project may be developed to take advantage of special events or circumstances, to allow further exploration of a subject covered preliminarily in other courses, or to explore areas not sufficiently covered by regular class rotation. Experiential learning is an opportunity for students to learn through active participation and engagement with the world around them, and topics courses should include opportunities to learn off-campus, in collaboration with Campus Partners or other institutions, or similar.

Prerequisites: Will be developed in conjunction with the course description for each topic
Fulfills: Will be developed in conjunction with the course description for each topic

Liberal Arts

AE320 Perspectives in Art Education 3 credits

This introduction to the field of Art Education provides the theoretical framework for work as an art teacher. Through readings, papers and in-class participation, areas of cognitive growth and creative development are reviewed with an eye to understanding how they affect artistic development and the teaching of art. Both historic and current points of view in art education are explored. The Massachusetts Arts Curriculum Frameworks are also introduced. Three site observations of art classes are required. Students intending to complete the Art Education Initial Licensure Program, must receive a grade of 'B-' or higher in this course before entering AE420 Curriculum Design & Pre-Practicum.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Perspectives in Art Education Requirement (Art Education students must obtain a minimum grade of 'B-'); Liberal Arts Elective; Art Education Minor Requirement

AE350 Current Issues in Art Education 3 credits

How do contemporary artists think and work? What inspires them? What are the themes, characteristics, and materials of contemporary practice? How can these ideas inform our practice as artists and educators? This course presents a Contemporary perspective in art education with practical strategies for generating content and pedagogical approaches. Traditional, foundational, and commonly-used artmaking strategies and skills will be deconstructed and repurposed as a point of reflection in order to serve future students of the 21st century. Through readings, discussion, and studio work, students will develop a deeper understanding of critical and social issues and their impact on the Pre-K through 12 educational processes.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Current Issues in Art Education Requirement (Art Education students must obtain a minimum grade of 'B-') or Humanities Elective or Liberal Arts Elective; Art Education Minor Elective

AE360 Teaching Students with Disabilities 3 credits

This course will introduce the historical, legal, and social aspects of educational access for students with disabilities in the United States. The goal of the course will be to understand the processes involved in creating an education plan and implementing academic accommodations for students with physical, sensory, psychological, learning, and social disabilities. Strategies for teaching gifted students will also be covered. Field observations will complement in-class lectures, discussions and small-group assignments. Assessments will include reading assignments, fieldwork journals and reports, oral presentations and a research paper. Students intending to complete the Art Education Initial Licensure Program, must receive a grade of 'B-' or higher in this course before entering AE420 Curriculum Design and Pre-Practicum.

Prerequisites: A grade of B- or better for Perspectives in Art Education or Permission of Instructor

Fulfills: Teaching Students with Disabilities Art Education Requirement (Art Education students must obtain a minimum grade of 'B-') or Liberal Arts Elective; Art Education Minor Elective

AE395-398 Topics in Art Education 3 credits

This course provides an in-depth study of a topic in Art Education. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: Art Education Elective (Art Education students must obtain a minimum grade of 'B-') or Liberal Arts Elective; Art Education Minor Elective or other Elective options as determined by faculty

AE399 Art Education Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

AE420 Curriculum Design and the Pre-Practicum 3 credits

This course combines a weekly seminar with 60 hours of pre-practicum field experience (approximately 5 hours per week). Students examine art teaching and curriculum as they study methods of instruction and evaluation. They learn to write curriculum objectives, units and lesson plans with emphasis on Licensure Standards and the Massachusetts Arts Curriculum Frameworks. Field experience provides students with the opportunity to implement the skills they are developing and prepares them for their practicum placement.

Prerequisites: A grade of B- or better in AE320 Perspectives in Art Education; Methods: Media, Forms and Ideas in Art Education; and Psychology and Diversity Requirements; Acceptance into the Art Education Program.

Fulfills: Art Education Requirement (Art Education students must obtain a minimum grade of 'B-') or Internship Requirement (except Graphic Design students) or Liberal Arts Elective; Art Education Minor Elective

AH200 Art History Origins: Pre-History to 19th Century 3 credits

Through an examination of art and architecture spanning prehistory to the nineteenth century, this course introduces students to a variety of theoretical, analytical and critical means for approaching art from different cultures and periods. Students learn to observe attentively, to describe thoroughly and to analyze critically through directed in-class discussions and writing assignments. Topics may include: analysis of period styles; interpreting subject matter and symbolism; examining the social functions of art and art-making in various historical times and cultures; and evaluating the role of the historian and critic. Typically the course includes visits to area museums. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I (*formerly HU100 Reading and Critical Thinking*); grade of C- or higher required

Fulfills: Art History Origins: Pre-History to 19th Century Requirement

AH205 Art History Modern Developments 3 credits

Charting developments from the mid-nineteenth century to the present, this course surveys major movements in modern art and visual culture. The course examines an arc that begins with the role of key European art centers in the nineteenth century, followed by the ascendance of other major art centers and movements throughout the world, from Europe, Asia, Africa and the Americas. In addition to exploring how creators from different parts of the world participate in an increasingly global dialog about art and culture, students develop their visual and analytic writing skills. Typically the course includes visits to area museums. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I (*formerly HU100 Reading and Critical Thinking*); grade of C- or higher required

Fulfills: Art History Modern Developments Requirement

AH310 Art and Gender 3 credits

This course looks at art and gender through several lenses: The art by and about women during select points in history and on different continents; The social, economic and political factors that determined gender roles in the arts; The evolution, application and reception of feminist art theory; Contemporary art and theory that offer new ways to represent, define and think about gender, including gay, lesbian, bisexual, transgender and queer perspectives on identity, masculinity and femininity. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH315 Art of the Italian Renaissance 3 credits

This course is a survey of Italian art and architecture from the 14th through the 16th centuries. It includes a brief examination of Italian Mannerism and the contributions of the artists associated with the Renaissance in northern Europe. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH324 Realism, Impressionism, Post-Impressionism 3 credits

Designed to use area art collections, this course surveys major artistic styles in the last half of the 19th century. While the focus is European art, related styles in North America are included. Starting with the Realism of Courbet and Eakins, students trace artistic developments through Impressionism, in France and abroad, to the roots of Modernism in the art of the Post-Impressionist. The role of photography and the impact of non-Western art on the evolution of Modernism also receive consideration. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH328 Art of Asia and the Pacific 3 credits

This course is a survey of the art of Asia and the Pacific islands as an interrelated group of cultural and geographic regions. The course will potentially include the art of East Asia (China, Korea, and Japan), Southeast Asia (including Thailand, Cambodia, Vietnam, and Indonesia), India and the Himalayas, and selected groups in the Pacific islands. The motives, materials, methods and aesthetics of Asian and Pacific art will be analyzed, compared and contrasted, including evaluation for content, context, technique, and style. Individual instructors may choose to give greater emphasis to one or more specific regional traditions.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH331 Neoclassicism and Romanticism 3 credits

This course surveys the major artistic styles of the first half of the 19th century in Europe and North America. Starting with the Neoclassicism of David, this course then examines Romanticism in Europe, from Friedrich to Delacroix, and in America, from Cole to Homer. Students consider the effects of encounters between the Old World and the New in America, and the clash of tradition and innovation in 19th-century Europe. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH332 Arts of Africa and the African Diaspora 3 credits

This course is a general survey of art from Africa, and the African Diaspora. Beginning with an in-depth study of several African cultures the class will go on to examine art made by persons of African descent from around the world including the Americas and Europe with a focus on contemporary art. Students study music, video, photography, mask making, body decoration, dance, performative arts, textiles, and material culture as well as architecture, painting and sculpture. The course combines art historical and anthropological approaches. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH334 History of the Book 3 credits

This course studies the historical and critical dimensions of the book and other vehicles for the recording and transmission of textual and visual information in Western and non-Western settings. Topics include: a linear survey of book technologies from the ancient to the contemporary; genres/categories of books; writing, printing, and illustration; philosophies and theories of design; and the present status of the book and its relationship to emerging, competing, and complementary media.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH335 History of Photography 3 credits

Since the invention of photography in 1839, the various photo/optical media have dramatically transformed the ways we know the world. In particular, our notions of what is art have been profoundly altered by the camera. This course examines the characteristics of photographed experience primarily from the historical perspective, but also from the cultural, the critical, and the technological perspectives, for a broad understanding of the medium's past and present. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: History of Photography/Film Requirement Elective (Photo/Video/Film students) or Art History Elective or Humanities Elective or Liberal Arts Elective

AH339 Native American Art 3 credits

This course is a survey of the Native arts of North America as an interrelated set of cultural and geographic regions. The regional focuses will include the Eastern Woodlands and Mississippian cultures; the Great Plains and Great Basin; the Southwest Pueblo peoples and California; and the Pacific Northwest and the Arctic. The course will conclude with modern and contemporary Native Arts of North America. Critiquing and contesting the notion of Native American culture as extinct or a pre-Conquest vestige, this course will take a progressive approach to the study of Native American art as a living tradition with roots deep in the pre-colonial past. It will survey the multiple modes of expression that characterize this vast continent.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH344 Islamic Art and Architecture 3 credits

This class is an overview of Islamic art (sculpture, architecture, painting, decorative arts and popular culture) from its formation in the Seventh Century to the present. The course follows the geographic spread and regionalization of Islamic traditions, including cultural exchange throughout the Mediterranean, Asian, and African worlds, with attention to how stylistic developments reflect the many contexts within which specific forms emerged. Students will become familiar with the major tenets of Islam as well as the intersection of cultural, social, and religious traditions reflected in Islamic art and architecture.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH345 Buddhist World Art 3 credits

This class is an overview of Buddhist art (sculpture, architecture and painting) from its birth in South Asia through its spread to South East Asia, Central Asia and East Asia. To bring the art to life, we take a field trip to the MFA, Boston - once home to leading South Asian scholar and curator Ananda K. Coomaraswamy-or, to the Peabody Essex Museum in Salem. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

AH348 Dada and Surrealism 3 credits

Dada and Surrealism are two interrelated movements that are crucial to the understanding of both Modernism and postmodernism. Looking into the art, literature, philosophies and film of international Dada and Surrealist artists from World War I to the years immediately following World War II, this course will focus initially on New York Dada, moving on to Berlin and Cologne Dada, and Dada and Surrealism in France. The course will include a sustained examination of female surrealist artists as well as the effects of the World Wars and the burgeoning field of psychology on the creative process and concerns of this generation of artists. Films by surrealists and later filmmakers will be screened as the class examines the lasting legacy of both Dada and Surrealism.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH353 History of Animation 3 credits

Animation has been an important part of screen history since the earliest days of film in the late 19th century. Locating animation within film history and evolving socio-political historical contexts, this course explores the development of animation styles, aesthetics, modes of production, and viewership to consider how animated works have fulfilled entertainment, educational, artistic, commercial, and propagandistic purposes. Major national and international figures and studios are covered, as are major visual and narrative styles, from the earliest hand-drawn to CGI animated works.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH354 History of Film 3 credits

This course introduces the medium of the film (cinema) as a mode of communication and as an art form. Recognizing the complexity of the medium, the course will use an interdisciplinary approach. Among the topics considered in relation to the study of film are communications theory, aesthetics, psychology, business, politics, and national experience. The course is international in scope and covers such historical movements as Expressionism, the Film Noire, New Wave, and other important genres.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: History of Photography/Film Requirement Elective (Photo/Video/Film students) or Art History Elective or Humanities Elective or Liberal Arts Elective

AH355 Contemporary Art in a Global Perspective 3 credits

This course focuses on practices that shape the art world of the present moment. One important theme is the international nature of the contemporary art world. The global biennial phenomenon and a related expansion in the number of museums of contemporary art indicate art's growing reach, yet a close examination of these trends also reveals the ongoing stratification of the art world. It is equally crucial to examine changes in production and reception, as artists continue to explore and combine traditional and newer media.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH356 Modernism and Abstraction in Art and Culture 3 credits

This course traces radical transformations in art and culture in the late nineteenth and twentieth century. Starting with modernist manifestos, it will explore new responses to a rapidly changing world. The historical and theoretical development of abstraction will be one major focus, with transformations in the visual arts viewed in the context of related experimentation in other forms, including literature, music, dance, and architecture. An equally important investigation of midcentury modernism will emphasize both the integration of art and design and the rise of modernist movements in different parts of the world.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH357 Art and Consumer Culture 3 credits

Exploring the role of art in a consumer culture, this course will examine artistic responses to major shifts in the production, reproduction, and circulation of images and information. A sustained examination of pop art will be one aspect of a broader consideration of the interplay between critique and embrace of commercial imagery. The development of an art-world star system, and the contributions of pop art and more recent strategies of appropriation to the expansion of the contemporary art market will be important areas of exploration. Readings and discussions will also encourage examination of ever-evolving strategies of resistance to commercialization.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective

AH358 International Biennial Art: A Virtual Tour 3 credits

This course introduces students to global art practices through the contemporary institutional phenomenon of the international biennial. Case studies potentially include Venice Biennale, Berlin Biennial, Manifesta, and Documenta, which students experience via self-directed research in the rich on-line archives of biennial websites and related resources. Examining ways in which artists from different countries around the world address the most pressing social and geo-political issues, topics include artists and national identity, the roles of biennial curators, as well as art and civic or political engagement. Formal and critical analysis takes place through seminar-style classes, presentations, discussion posts, and a final paper.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Curatorial Studies Minor Museum/Exhibition Requirement Elective

AH360 Theories of Art 3 credits

Theories of art examines the history of ideas that have shaped art practices and their interpretation. Foundational texts include historical writings from Pliny to Panofsky. Twentieth and twenty-first century criticism by artists as well as theorists will be examined in depth. The course introduces all students to the philosophical underpinnings of art making, and it provides art history minors with a foundation in art-historical methodology. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective or Studio Arts Capstone Elective; Art History Minor Requirement

AH365 The Secret Life of Art 3 credits

Through a combination of classroom discussions, readings, and hands-on experiences, students explore the many activities taking place behind the scenes that shape how art is produced, collected, preserved, and historicized. Site visits will generally include: artists' studios; exhibitions where the curator is willing to discuss the exhibition background and challenges; museum or institution storage areas or archives; conservation areas or studios; and collectors' homes. Readings will address art's institutional history, with particular attention to roles that art plays in different contexts, and students will be required to complete at least one archive-based research assignment.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective or Studio Arts Capstone Elective; Curatorial Studies Minor Museum/Exhibition Requirement Elective

AH370 Museum and Exhibition History 3 credits

Examining the history of art exhibitions and museum formation, this course considers how, when, and why works of art are collected and displayed. Beginning with the historic development of museums, including roots in enlightenment ideals, it traces the culture of museums, including social and historical forces evident in how they are built and funded, and the nature of their audiences. Other exhibition venues, including salons, world fairs and biennials, and commercial galleries will be discussed for their divergent and overlapping agendas. After establishing a broad historical background, the second half of the class will look closely at the contemporary landscape, paying close attention to the network of affiliations linking a diverse and complex set of institutional and curatorial agendas, and to the role of the curator in shaping how art is presented to the public. The course will include a number of field trips.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Curatorial Studies Minor Museum/Exhibition Requirement Elective

AH375 Museums and Monuments: Remaking History 3 credits

As highly visible markers, monuments provide an important focal point for both dialog and protest. Museum collecting practices, while less immediately obvious, can have an equally charged relationship to shifting priorities. Via a linked examination of monuments and museum conventions, this course examines how histories are written and rewritten. The discussion starts with the recent past, as Confederate monuments, along with statues celebrating slave traders and others who participated in colonial violence, have been called into question and sometimes toppled off their pedestals. The larger perspective will include earlier episodes of "revolutionary vandalism" (a phrase associated with removal of emblems of royal power following the French Revolution) and, from a different angle, ways that contemporary artists have attempted to rethink the rhetoric of commemoration. The examination of museums will consider what has not been collected due to historical blind spots, the stories museums tell in relation to objects on display, and material that has been subject to repatriation demands.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective or Humanities Elective or Liberal Arts Elective; Curatorial Studies Minor Museum/Exhibition Requirement Elective

AH380 Node Center for Curatorial Studies: Topics in Art History 1 credit

Montserrat College of Art Collaboration with Node Center for Curatorial Studies is excited to announce a new collaboration with the Node Center for Curatorial Studies in Berlin (https://www.nodecenter.org/) to offer Node classes for college credit. The Node Center offers a range of courses focused on the theory and practice of curating, presented by professionals active in the field. Node courses are offered on-line, generally via 4 sessions, once per week, over four weeks. Students will participate in the on-line courses as well as working with Montserrat faculty to complete additional assignments that will allow students to earn 1 college credit per course. Enrolled students will participate in the live course experience (typically 7:00-9:00 pm in Germany, so generally 1:00-3:00 pm EST). Students taking the courses for credit will sign up in two places – with Node for access to the on-line course, and with Montserrat to take the course for credit. Montserrat students will be able to sign up for the Montserrat portion of each course as part of their regular enrollment and will pay Node directly a discounted fee. Course topics change from semester to semester.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Fulfills: 1-credit toward an Art History Elective, Humanities Elective or Liberal Arts Elective; 1-credit toward Curatorial Studies Minor Museum/Exhibition Requirement Elective; three can be taken to fulfill a 3-credit elective with prior approval.

1. **A Practical Guide to Curating** 1 credit
   This course gives insights into all practical aspects of curating from finalising a concept to launching an exhibition. Curators can have very different working approaches, but certain practical aspects will be the same and should be kept in mind for developing a successful project. Over 4 weeks we will go through the major steps of curating, starting with how you develop an idea to finding collaborators, funding and an exhibition space; managing practical aspects such as transport, insurance and install; thinking about PR strategies and gaining audiences; to finally closing the project with deinstall. This course is for aspiring curators who are yet to launch their own exhibition as well as those who have past experience and are looking for a more structured understanding of curating. At the end of A Practical Guide to Curating, participants should have an understanding of the skills necessary to operate as competent and responsible practitioners. Come with an already existing project idea or start from a blank page. Throughout the course you will develop a concrete outline of how to realise your exhibition.

2. **Creative Thinking: Strategies to Develop and Refine your Project Ideas** 1 credit
   Every project we want to make or do starts with an idea, an impulse that is often inspired by a subject or question we are interested in exploring. But how can we make that initial idea the best it can be? This course will expose participants to a number of different strategies for research, development, and refinement of an idea while creating visual tools to track their ideation process. This 5 week course is for curators, artists, designers, and anyone in the cultural fields wishing to make the creative process of developing concepts more effective and to arrive at ideas that would take their projects to the next level. The course's expanded length of time will allow for participants to get deeper into their creative thinking process. Following the course, participants will learn a range of creative thinking and research techniques, including practical and unorthodox research methods as well as visual tools to track their creative process. Participants will be able to apply these techniques to any number of project ideas, leading to the creation of each participant's unique method that is suited to their specific practice and the needs of the project.

3. **Exhibition Design** 1 credit
   This course examines the planning and designing of three-dimensional environments that encourage visitor's understanding, participation, and emotional engagement. Participants will learn different tools to understand and manipulate space using from simple existing elements to design graphics or multimedia in order to make the exhibition content more clear and accessible. Following the course participants will learn practical tools to observe a space and its interaction, will design an exhibition according to a brief and will develop a presentation of complete exhibition design proposal.

4. **Expanding Exhibitions: Innovative Approaches to Curating** 1 credit
   This course will explore interesting strategies in exhibition-making and ways of thinking about curating by sharing a wide variety of innovative curatorial approaches that are designed to inspire. Expanding Exhibitions is for emerging and established curators who want to open up ways of thinking about their practice from the white cube and beyond. 7 This course will focus on key themes and debates within exhibition-making such as the role of the curator, boundary-pushing curatorial concepts, exhibiting outside the art space and working with other disciplines. It will cross both inventive exhibition strategies as well as curatorial critique that will provide opportunity for lively debate and the sharing of ideas between each other each week.

5. **Project Management: Organising Large-scale Projects and Events** 1 credit
   If you want to venture into organization of large-scale projects and events, this course will give you the practical tools to skillfully coordinate them. Feel confident to step it up and get your big idea off the ground. Whether your idea is a festival, a thematic week, a multi-platform exhibition,or a brand-new format, the number of abilities needed to effectively realise the initial idea is often at first unknown or under-evaluated. Having a wide overview of the different steps that will appear from the very beginning is essential to make your unique project successful. This course will address the main elements of large-scale project management: from the concept formulation to the evaluation of its viability, from the research of funding and partners to dealing with an expanding team and tights schedules, from acknowledging existing communication and management tools to finally making it happen! The course will dive through a variety of examples and presents several internet-based tools that will help you organize your time, your team and your resources. *This course is ideal for curators and cultural managers who have had some experience in small-mid size projects (making a small exhibition, working for a commercial gallery) and who want to venture in the production of largerscale projects and coordinating bigger teams.

6. **Creative Art Criticism and Writing** 1 credit
   Art criticism is essential to the development of a dynamic and vibrant art scene and tradition. In curatorial and artistic practice, good writing skills combined with a critical mindset are a necessity on various levels, such as applying for funding, presenting an exhibition project, writing texts for catalogues, press releases, and about the art pieces in the show. In this course we will dedicate ourselves to the writing of short-form art critical reviews. We will learn how to formulate an idea with clarity, how to analyze and evaluate art and its display in a thoughtful, meaningful way. A range of critical methods as well as different outlets (art magazine, newspaper, blog,etc.) are discussed. With stage-by-stage guidance the participants are supported in their endeavor to experiment, to be creative, and especially to develop their own style. So we exercise, sharpen and shape both imagination and skill. Writing about art has no template, in the workshop we treat it as an evolving social form.

7. **Research Methods for Curators and Artists** 1 credit
   Learn to bring out the best in your topic by undertaking in-depth and creative research before starting a project. Each week we will go through different phases of research, starting from defining your topic to knowing where to look for information, organising your content and finally editing and refining information to move your research into the real world. Research methods for curators and artists will equip you with the tools and methods for gathering ideas and information - from classic academic approaches to fieldwork and experimenting with prototypes. Throughout the course we will examine how to use brainstorming and mind mapping techniques to go beyond the boundaries of your topic; get the most from online and real world content; and learn how to systematise your resources whether they be books, artworks, locations or people. Each week, participants will directly apply the methods and techniques to a topic of their choosing, so to take full advantage of this course we recommend to come with a project idea or topic in mind. By moving through the research phases and gaining feedback along the way, participants will develop a strong foundation of information that could be used in a project.

8. **Cultural Theory for Curators** 1 credit

In this course, we look at four key theories of culture, from the late 19th century to last week, through the views of four important cultural theorists. How did these writers and their ideas influence and shape the art world and curatorial practice? And are their theories still relevant in a globalised art scene? This course combines the theoretical and philosophical with case studies of curation and criticism. By drawing on three centuries' worth of writing and thinking about culture, from Matthew Arnold and Walter Benjamin to Susan Sontag and bell hooks, Schuftan and Paenhuysen will untangle this notoriously knotty concept in a way that is practical and accessible for art-world professionals and interested culture-lovers alike. Whether as a useful introduction to some key ideas for beginners, or an enlightening refresher for experienced art writers and curators, Schuftan and Paenhuysen's course will offer some new perspectives on some of the people and ideas that shaped today's art world.

9. **Creative forms of Art Criticism and Writing** 1 credit

In this course we delve into experimental and hybrid forms of writing and art criticism. On a macro-level we will investigate how art criticism can open up to a bigger realm that goes beyond a particular artwork or exhibition, providing insight into ongoing tendencies and movements in contemporary culture. How do critics put the finger on the pulse of their times? On a micro-level we will also look for ways to expand art criticism's narrative into the poetic and the fictional. What happens when non fiction and fiction meet in art criticism? We will experiment with the writing of art criticism not just to find new creative forms but for what it can contribute to the art world in a deeper way. The general aim of this course is to develop a better sense of your own personal interests, voice and style. Therefore an intensive engagement of the participant is required.

10. **Curating on the Web: Exhibiting Internet-Based Art** 1 credit

Since its beginning, the internet has been used for practices that take the web as an artistic medium in itself. In that sense, Internet art is a site-specific art form, dependent on its being online – and connected to other entities in the network. This course gives you an insight into the processes and methods of curating ephemeral, internet-based art and the challenges these can pose to you as curator. It introduces the platforms and websites where these exhibitions are shown, in both institutional as well as independent contexts. The course aims to give you theoretical and practical tools to curate the web, how to manage your curatorial projects as well as how to launch your online exhibition. It also touches upon how to document your exhibition and artworks for archival use and how to promote it. Included in the course is a practical assignment, where the participants conceptualize and develop an internet-based curatorial proposal and are given feedback and advice for future project development.

11. **Documenting, Archiving, and Preserving Ephemeral Art** 1 credit

The archive has a place in every institution and most contemporary artists document their work more extensively than ever before. While the collections are the main axis in any museum, ephemeral and performative art forms challenge these and other types of documents entering institutions. Contemporary artists additionally use archives in their artworks and create dynamic projects based on archival theory as a main topic and material for their work. 9 This course will give a thorough insight into the processes of documenting, archiving - and potentially preserving, performative and ephemeral art. The course will take both a theoretical and practical approach to the topic, going into depth with case studies of, for example, digital, net-based art, performance art, conceptual art as well as sound- and time-based works. These will be approached from the independent curator and artist's point of view as well as from the institution, to discuss and give solutions and methods for a useful documentation, archival and preservation practice.

AH395-398 Topics in Art History 3 credits

This course provides an in-depth study of a time period or topic in Art History. The topic may be selected to take advantage of special exhibitions or events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation. Art History Minor students must earn a cumulative grade point average of 3.0 or higher in all art history courses.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins and AH205 Art History Modern Developments

Fulfills: Art History Elective, Humanities Elective or Liberal Arts Elective or other Elective options as determined by faculty

AH399 Art History Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

EN099 Writing and Study Skills 3 credits

The goal of this course is to raise the level of students' performance in the skills necessary to succeed in classes at the college level in the liberal arts. In classes sufficiently small to permit individual attention from the teacher, students read and write essays; practice peer critiques; study grammar, vocabulary and punctuation; and practice organizational and time-use skills. This course is on a Pass/Fail basis; a Pass is necessary before students take other liberal arts courses. The three credits earned in this course do not count towards graduation requirements.

Prerequisites: None

Fulfills: This developmental writing course is an option for those students unsure of their ability to succeed with college-level writing. Credits earned are not counted toward graduation/degree requirements.

ENG100 College Writing I: Writing Out of Self 3 credits

In this course students write essays to practice and develop flexible and accurate writing skills. They become aware of the writing process and learn how to break down a complex writing task into stages, including pre-writing and testing topics, brain-storming, collecting, researching and note-taking, drafting, recursive research and redrafting, and final editing. They practice and develop techniques appropriate to the different stages of the process. Students peer-review and peer-edit each others' writing, developing a sense of how their words' affect an audience.

Students begin by writing autobiographical essays, while reading examples of published narrative essays, poetry, and fictional stories, both for inspiration and for technique. They next write analytical essays on these readings, practicing the use of quotations to support their points and to hone close-reading and analytical skills. They master the proper MLA format for citations and works cited. Their reading as well as their writing moves away from the autobiographical to more objective and issue-oriented essays as the semester progresses. Students will save their notes and drafts for all essays.

Prerequisites: None

Fulfills: College Writing I (*formerly HU100 Reading and Critical Thinking*); grade of C- or higher required

ENG200 College Writing II: Writing into the World 3 credits

Students practice writing academic essays in a variety of formats for this class. Students read and analyze published writing, from fiction and autobiographical essays to more objective and issue-oriented essays or books. They build on the skills developed in College Writing I to polish their use of quotations as evidence, presented in the MLA format. They develop their analytical, note-taking, and reading skills. By the end of the semester they research a topic of their choice and present their information and conclusions in a research paper. Students will save their notes and drafts for all essays.

Prerequisites: ENG100 College Writing I (*formerly HU100 Reading and Critical Thinking*)

Fulfills: College Writing II (*formerly HU105 Research and Rhetoric*); grade of C- or higher required

ENT200 Creative Economy and Business Fundamentals 3 credits

This course introduces and educates student artists about Creative Economy and the fundamentals of 'art as a business'. It aims to develop broad business literacy for students as they become working artists. Students explore specific business disciplines necessary to run an arts business/organization such as strategic planning, finance, marketing, law, and fundraising etc. Students will grasp fundamental concepts like business model, copyright/patents, contracts, budgets, taxes, building a team, pricing the art, etc. The basic business acumen necessary to operate in arts and cultural institutions in professional roles such as art administrators will also be explored.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Liberal Arts Elective; Entrepreneurship in the Arts Minor Requirement

ENT300 Entrepreneurship and Innovation in the Arts 3 credits

This course educates, develops and prepares the entrepreneurial artists; their mindset and hones their natural abilities to learn as creative beings. Students will learn how to create their value and place as a creative entrepreneur. They will develop a mindset to ideate, innovate, validate, create, act, adapt and fail while learning how to create a new venture. Students will explore and learn the entire process of entrepreneurial venture creation and develop a growth mindset. They will also be introduced to entrepreneurial case studies for an in-depth study of art entrepreneurial skills, behaviors and actionable outcomes in order to act on them on their entrepreneurial journey.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course and AH200 Art History Origins or AH205 Art History Modern Developments

Fulfills: Liberal Arts Elective or Senior Studio Arts Capstone Elective; Entrepreneurship in the Arts Minor Requirement

ENT330 Professional Writing for the Arts 3 credits

This course gives students the opportunity to study, analyze, and practice a diverse range of writing involved in professional settings in the arts. Students will build upon research and writing skills within and beyond academic settings through the analysis of written components across professional applications such as public relations, marketing, business plans, proposals, RFPs, contracts, fundraising, and grants. Emphasis is placed on both analysis of examples and building proficiency in the creation of such documents. Students will choose a case study institution and/or topic to analyze and inform a final project, which will include the writing of a set of related texts typical of those produced in professional arts settings.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective or Senior Studio Arts Capstone Elective; Curatorial Studies Minor Requirement, Entrepreneurship in the Arts Minor Requirement

ENT395-398 Topics in Entrepreneurship in the Arts 3 credits

This course provides an in-depth study of a time period or topic in Entrepreneurship in the Arts. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective or other Elective options as determined by faculty

ENT399 Entrepreneurship in the Arts Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

ENT400 Launchpad 3 credits

In a Mentor-guided format, Launchpad provides scaffolding for students to start their own business, launch their freelance career, or create a mock business in order to practice the strategies and tools they would need to utilize when starting their own entrepreneurial venture. Students will work independently, supervised by an entrepreneur in their field, to complete a minimum of 120 hours devoted to launching their business and/or completing freelance projects. Depending on the specific needs of the students in Launchpad, the course will also include specialized seminars, workshops, and core assignments such as a business plan, budget, and mission statement. In the semester prior to the official start of the course, students will need to apply to the mentoring program and be matched with a mentor. A mentor may be a faculty member or an established creative entrepreneur in the student's field of interest.

Prerequisites: Junior level standing, completion of INT300 or INT350; ENT300 Entrepreneurship and Innovation in the Arts or Permission of Instructor

Fulfills: 300/400-Level Studio Elective; Entrepreneurship in the Arts Minor Capstone Requirement

HU200 Humanities I: Introduction to World Cultures 3 credits

In this course students study foundational and representative texts from the ancient to the early modern period (around 1600). The aim is to give an introduction to the range of world cultures, their histories and beliefs, through a selection of readings from different genres such as epic and lyric poetry, myth, drama, religion, philosophy, and history. This perspective on the ancient world deepens students' understanding of the modern world and raises issues of where our values come from, what may be universal in human nature, and what is culturally determined in our lives. This generally chronological and multicultural approach helps to orient students with an intellectual map and gives them the tools to critique and detail this overview as they pursue their studies. Diverse cultural narratives are scrutinized in terms of their effect on marginalized peoples with alternative narratives. Students will engage in assessments of conflicting values, worldviews, perspectives, and interpretive intellectual frameworks, and compare them with the conflicting perspectives of our present world.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities I Requirement

HU205 Humanities II: Making the Modern World 3 credits

Through selected works of literature, art, and philosophy this interdisciplinary course explores intellectual frameworks and major historical events which have shaped the modern world. This generally chronological sequence will give students a schematic intellectual map which they may later fill in with detail, may critique, or may deconstruct. Historical, cultural and intellectual issues that may be touched on include colonialism and cultural relativism, Marxism and depth psychology, the rise of democracy and of totalitarianism, the clash of religion and science, and how our societies shape our intersectional identities. Diverse and competing cultural narratives are scrutinized in terms of their goals and their effects on marginalized people. Individual instructors will choose primary and secondary texts which they feel best elucidate important historical themes.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities II Requirement

HU210 Introduction to Creative Writing 3 credits

Students write their own poetry, fiction, and drama, and critique each others' writing in workshops. They study the form and theory behind the genres with examples from noted writers. The course sharpens students' analytical skills, increases their appreciation of the genres, and gives them opportunities for self-expression.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective or Narrative Elective (Writing & Visual Narrative students); Creative Writing Minor Requirement; Art Therapy Minor Elective

HU220 Arts and Culture of Japan (Niigata, Japan) 3 credits

After a brief orientation to Japanese art and culture on the Montserrat campus, students travel to Japan for several weeks of on-site study. The range of study may consist of readings, presentations, and writing assignments on topics ranging from traditional calligraphy and woodblock prints to contemporary manga, anime, and popular culture. Tours of museums, temples, and other sites will be included. Additionally, local experts will lecture on Japanese food, art, events, and history. This course will enhance concurrent studio work in Japan. After a brief orientation to Japanese art and culture on the Montserrat campus, students travel to Japan for several weeks of on-site study. The range of study may consist of readings, presentations, and writing assignments on topics ranging from traditional calligraphy and woodblock prints to contemporary manga, anime, and popular culture. Field visits may include tours of museums, shrines and temples, historic houses, and other culturally significant sites. Additionally, local experts may be consulted to lecture on Japanese food, art, events, and history. This course will enhance concurrent studio work in Japan.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Art Education Diversity Elective (Art Education students) or Humanities Elective or Liberal Arts Elective; Creative Writing Minor Elective; Art Education Minor Diversity Elective

HU250 Scriptwriting 3 credits

From animation to graphic novels, films to tv, the script is the building block of many forms of media. In this course, we will learn the proper script formatting for plays, film, and print media (graphic novels). Students will learn the importance of building scenes, strong dialogue, showing character development through actions and words, how to use stage directions and text boxes, and clear character arcs. Readings will consist of film and tv pilot scripts, which we will analyze for craft and content, and listen to scriptwriting podcasts. Additionally, students will work on developing their own scripts for a range of media. The course will culminate in a table read of a selection of each student's work.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective or Narrative Elective (Writing & Visual Narrative students); Art Therapy Minor Elective; Creative Writing Minor Elective

HU315 Japanese Literature in Translation (Niigata, Japan) 3 credits

From the poetry of the 10th century wanderer Basho to Ryunosuke Akutagawa's modernist monster fable Kappa, Japan has a long history of innovative and colorful literature. In this course, to be offered during Montserrat's Study Abroad trip to Niigata, Japan, we will explore the literature of Japan through reading, analyzing and writing. We will read a variety of poetic forms including haiku, tanka and Basho's journey-poem, haibun and try our own hand at writing them. We will also read stories from Lady Murakami's The Tale of Genji, considered to be the world's first novel, and Yasunari Kawabata's "palm of the hand stories," what we now call "flash fiction."

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective; Creative Writing Minor Elective; Art Education Minor Diversity Elective

HU342 Writing for Children 3 credits

This class will introduce students to writing for young readers. We will explore the story and novel formats appropriate for children aged 4-17 by reading picture books and middle grade and young adult novels. Students will write and workshop a story in each category, as well as be responsible for keeping a review journal of outside readings. As a class, we will discuss the creative writing process and focus on point of view, character development, plot, setting and theme, as they relate to children's writing.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective or Narrative Elective (Writing & Visual Narrative students); Creative Writing Minor Elective

HU346 Observing the Natural World 3 credits

Observing the Natural World will encourage students to look closely at the world around them through field work and study. This interdisciplinary course will consist of outdoor exploration, reading, writing and sketching. Texts and field recordings will provide a base from which students will learn about larger environmental concepts and issues. Natural history is currently enjoying a rebirth as scientists acknowledge and explore the interconnectedness of the natural environment. There is a new appreciation for scientific generalists and citizen scientists, who compile and contribute data to scientific studies. There is also a growing interest in nature in the urban environment, from urban farming through literature and ground-breaking research. This course will explore these new developments in natural history.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Science Requirement or Humanities Elective or Liberal Arts Elective; Creative Writing Minor Elective

HU361 Gender and Literature 3 credits

This course will explore gender issues in literature throughout history and across cultural lines. Different writers' portrayal of the spectrum of sexual roles will be studied. Some questions touched on will be the effects of society and physiology on gender, the effects of stereotyping, how gender issues affect individual men and women and society as a whole, how gender roles vary in different cultures, and current controversies concerning literary portrayal of sexual roles.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

HU362 Introduction to Drama 3 credits

In this course students not only read plays and write analytical papers, but also study the plays from the inside, by studying roles and acting them out. Plays studied may range from Sophocles and Shakespeare, to Lorraine Hansberry, August Wilson, and Tony Kushner. This class briefly touches on the intersection between drama and theater, for example the sets of Picasso for the plays of Cocteau. Some brief public performances may be arranged.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective; Creative Writing Minor Elective; Art Therapy Minor Elective

HU367 LGBTQ+ Literature 3 credits

In this course, we will explore the ways in which literary expressions of gender and sexuality have developed over time. We will read works written by a wide variety of LGBTQ+ writers, in terms of race, class and self-identity, from the 19th century to the present. Through a close examination and appreciation of fiction, memoir and poetry by these writers, we will chart the ways in which the literary landscape has been challenged and changed by their work.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective or Art Education Diversity Elective

HU372 Fiction Writing 3 credits

This course is for students who have already taken Introduction to Creative Writing and wish to pursue their interest in fiction writing. In it students write their own short stories and critique each others' work in workshops. They also read selections of modern fiction writers and write papers in which they analyze the fiction in light of their own writings.

Prerequisites: Introduction to Creative Writing or Permission of Instructor

Fulfills: Humanities Elective or Liberal Arts Elective or Narrative Elective (Writing & Visual Narrative students); Creative Writing Minor Elective

HU374 Writing Poetry 3 credits

This course is for students who have already taken Introduction to Creative Writing and wish to pursue their interest in writing poetry. In it students write their own poetry and critique each others' work in workshops. They also read selections of modern poets and write analyses of these readings in light of their own writings.

Prerequisites: Introduction to Creative Writing or Permission of Instructor

Fulfills: Humanities Elective or Liberal Arts Elective or Narrative Elective (Writing & Visual Narrative students); Creative Writing Minor Elective; Art Therapy Minor Elective

HU376 Native America: A Cultural and Critical Inquiry 3 credits

The story of North America is rooted in the stories of its Indigenous peoples. The concept of “survivance,” the idea that North American Indigenous peoples have at once survived, adapted, and persisted in the wake of colonialism and its aftermath, provides a framework for a more complete understanding of this rootedness. In this course, students will gain a deeper and more nuanced understanding of North America and its Indigenous peoples through the study of their literature and arts from pre-European contact to the present, with a particular focus on works produced in the 21st century.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Art Education Diversity Elective or Humanities Elective or Liberal Arts Elective

HU378 Creative Nonfiction 3 credits

In this course we will analyze and discuss a variety of creative nonfiction texts, including personal essay, nature writing, arts writing, travel writing, and other hybrid and experimental forms. We will engage in a variety of writing exercises using these works as inspiration with an emphasis on both intellectual rigor and creative experimentation. Through reading, writing, peer critique, and revision, this course will challenge students to move deeper into the creative process through the study and creation of new and authentic work.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective or Narrative Elective (Writing & Visual Narrative students); Creative Writing Minor Elective

HU381 Advanced Creative Writing Workshop 3 credits

In this course students may work in various genres of creative writing, such as short stories, poetry, or film-writing. By mid-semester each student should propose an independent project for a portfolio to be completed by the end of the course. Appropriate readings in the genre will also be assigned. Though students may work in separate genres, they will still workshop each others' writing. The class will emphasize individual attention from the instructor.

Prerequisites: Introduction to Creative Writing or Permission of Instructor

Fulfills: Humanities Elective or Liberal Arts Elective or Narrative Elective (Writing & Visual Narrative students); Creative Writing Minor Elective; Art Therapy Minor Elective

HU385 LGBTQ+ History and Culture in America 3 credits

Beginning with Henry Gerber's Society for Human Rights in 1924 and stretching into recent legislation around same-sex marriage and transgender rights, the fight for equality for LGBTQ+ citizens has been ongoing. This course seeks to give students context for, and understanding of, the social movements that have defined the LGBTQ+ community in the 20th century and 21st centuries. Topics will include the mid-century homophile movement, Stonewall Revolt, the AIDS crisis, Don't Ask, Don't Tell; and the cultural expressions of the movement toward LGBTQ+ acceptance in mainstream American culture. Through readings, film, discussions, papers, and projects, students will develop a comprehensive understanding of the struggle for civil rights for LGBTQ+ citizens.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Humanities Elective or Liberal Arts Elective or Art Education Diversity Elective

HU395-398 Topics in Humanities 3 credits

This course provides an in-depth study of a time period or topic in Humanities. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course; additional prerequisites as determined by faculty

Fulfills: Humanities Elective or Liberal Arts Elective or other Elective options as determined by faculty

HU399 Humanities Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

SI205 Concepts in Science 3 credits

This course introduces students to selected concepts, issues, and methods in science. The non-specialist student explores areas of scientific inquiry that have a significant effect on cultural, intellectual, and environmental issues. Some work with mathematics is included.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Science Requirement or Liberal Arts Elective

SI210 Concepts in Chemistry 3 credits

This course introduces students to chemical concepts through a series of questions about everyday life. Students will explore topics such as how touch screens work, why orange juice tastes bad after brushing your teeth, and how smells travel across a room. The focus of the course is on understanding the world around us without using mathematical calculations.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Science Requirement or Liberal Arts Elective

SI216 Environmental Issues: Global and Local 3 credits

This course examines planetary environmental changes and trends and their effect on humanity. An emphasis is placed on the historical background of current conditions, such as long-term cycles like glaciation, as well as the more recent emergence of humanity as a species capable of modifying the planet's environment. Specific local issues of pollution and environmental control are also explored.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Science Requirement or Liberal Arts Elective

SI225 Are You What You Eat? Intro to Human Nutrition 3 credits

Students will study the impact of nutrition on wellness by focusing on eating practices and their effect on the overall health of the human body. This course will introduce the basic chemistry needed to understand the biology of nutrition. Topics include food groups, nutrients, product label interpretation, and nutrition's role in disease and wellness. Students will be required to complete assignments, read the assigned text, and complete a project.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Science Requirement or Liberal Arts Elective

SI350 Forensic Science 3 credits

Forensic Science will introduce students to modern criminal investigative techniques through hands-on activities. Students will learn how to observe, collect, analyze and evaluate evidence found at crime scenes. Topics include evidence collection, serology, DNA analysis, fingerprint analysis, and chemical analysis of physical evidence.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Science Requirement or Liberal Arts Elective

SI395-398 Topics in Science 3 credits

This course provides an in-depth study of a time period or topic in Science. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course; additional prerequisites as determined by faculty

Fulfills: Science Requirement or Liberal Arts Elective or other Elective options as determined by faculty

SI399 Science Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

SO250 Mindfulness and Creative Identity 3 credits

This class will explore identity through a psychological and sociological lens. Mindful practices such as meditation and guided breathing will be incorporated into the class to encourage a deep level of consciousness, self-awareness, and understanding. Topics will include personal identity, role identity, social identity, and collective identity. Assignments will include daily mindfulness tracking and journaling, responses to essays and videos, and a final project. Readings may include poetry, essays and philosophical writings about identity.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Social Science Elective or Liberal Arts Elective; Art Therapy Minor elective

SO300 Exploring Emotional Intelligence 3 credits

This course will study and examine the claim of why Emotional Intelligence is considered one of the keys to personal, career and social success. What does Emotional Intelligence really mean? Students will discover the key concepts in the field of EI, study the EI components and models, and understand and develop key EI skills such as self-awareness, self-management, social awareness, relationship management, empathy, motivation, resilience, influence, trust etc. Together we will examine EI's application and strategies for self-improvement, teamwork, customer service, and building relationships. This course is important for anybody who wants to develop a better understanding of themselves and others. Through a mix of self-assessments, discussions, case studies, team assignments and practical exercises, students will develop awareness and practical strategies for being in touch with your and others' emotions.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Social Science Elective or Liberal Arts Elective; Art Therapy Minor elective

SO305 Contemporary Social Problems 3 credits

An analysis of the origin and development of selected social problems and their impact on society. Topics may include poverty, crime, racism, violence, substance abuse, and sexually-transmitted diseases.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Social Science Elective or Liberal Arts Elective; Art Education Diversity Elective; Art Therapy Minor elective

SO310 Diversity in the US 3 credits

The peoples of the United States are characterized by rich diversity. In this course, students explore this diversity by focusing on such topics as race, ethnicity, gender, and sexual preference. The social and political dimensions of diversity in the US are examined in order to broaden the student's knowledge and appreciation of the variety of human experience in the US.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Social Science Elective or Liberal Arts Elective; Art Education Minor Diversity Elective

SO311 Politics and the Media 3 credits

Modern political life is largely played out in the media. This course examines how electronic and print media influence public opinion and shape the ways in which political issues are perceived. Also considered are the ways that political actors seek to influence how issues are portrayed in the media. The course considers such topics as: objectivity and the news media; political advertising; "talk radio", and how films and television can influence ideas about political issues.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Social Science Elective or Liberal Arts Elective

SO370 Developmental Psychology 3 credits

An examination of the physical, emotional, cognitive, and behavioral growth of human beings. Topics covered include the nature-nurture question, the issue of stages or continuous growth, anthropological perspectives, and educational implications of childhood development. While the major emphasis will be on general development, the course will also focus on the development of drawing, picture perception, and the aesthetic sense.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Social Science Elective or Liberal Arts Elective or Art Education Psychology Requirement Elective (Art Education students); Art Education Minor elective; Art Therapy Minor requirement

SO375 Psychology of Art, Creativity and Play 3 credits

A study of the theory of creativity, the creative process, and factors that aid or hinder creativity, as well as the psychology of innovation, play, motivation, perception and expression. A study of theoretical positions in the psychology of creativity, art, games and play. The objective of the course is two-fold. The course will help students think critically about their own creative process; and how creativity, arts and play in a broad sense can be understood in a psychological framework. It will also explore key questions and theoretical positions in the psychology of games and play.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Social Science Elective or Liberal Arts Elective or Art Education Psychology Requirement Elective (Art Education students) or Games, Toys and Play Requirement (GTP students); Art Education Minor elective; Art Therapy Minor elective

SO380 Abnormal Psychology 3 credits

This course provides an in-depth exploration of abnormal psychology from a biological, psychological, and sociocultural perspective. The curriculum explores psychopathology—anxiety, neurosis, psychosis, and depression—focusing on prevention, diagnosis, and treatment. Emphasis is placed on evidence-based interventions and arts-based therapies in clinical practice and case study analysis.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course

Fulfills: Social Science Elective or Liberal Arts Elective or Art Education Psychology Requirement Elective (Art Education students); Art Therapy Minor requirement

SO395-398 Topics in Social Science 3 credits

This course provides an in-depth study of a time period or topic in social science. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course; additional prerequisites as determined by faculty

Fulfills: Social Science Elective or Liberal Arts Elective or other Elective options as determined by fac

SO399 Social Science Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

WVN200 Elements of the Story 3 credits

This class is a hands-on exploration of the elements of storytelling, including character, setting, point of view, and plot. Students will study how these elements work together to create the illusory and compelling reality we know in many forms, including the story, the documentary, the graphic novel, and other genres. Students will study, and practice, the range of methods available to them in telling a story. Beginning with the similarities and differences between oral and text-based narratives, brainstorming, and progressing to the Hero's Journey and other western and non-Western storytelling techniques, students will be exposed to a range of historical and contemporary narrative styles. Through readings, videos, and performances, students will analyze, implement, and assess different storytelling methods, including methods of visual representation. They will study story-creation from the inside by experimenting with creation of their own narratives in a number of different media, both written and visual.

Prerequisites: None

Fulfills: Writing & Visual Narrative Requirement (WVN students) or 200-Level Studio Elective or Liberal Arts Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

WVN295-299 Topics in Writing and Visual Narrative 3 credits

This course provides an in-depth study of a topic in Writing and Visual Narrative. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: To be developed in conjunction with the course description for each topic

Fulfills: 200-Level Narrative Elective (WVN students) or Studio Elective or other Elective options as determined by faculty

WVN300 Narrative Workshop 3 credits

Students creating work across a range of narrative forms will define and realize an independent project. As a workshop, this course encourages students to understand how each others' narrative expressions relate to one another while developing their own thematic and aesthetic vision. Assignments focus on how to move from initial concept, to defining component parts, to assembling those parts as an integral whole. Along the way students will assess what skills, materials, or resources will be required. Active reading and group discussion of key examples from a range of media teach students to analyze different narrative structures and assess interplay between written and visual storytelling. Research assignments emphasize the importance of investigating precedents related to their individual interests. Opportunities to workshop narratives, group critiques, and instructor feedback help students to hone their ability to envision and tell a story. Realized projects may consist of a portfolio of closely related material or a single sustained exploration. Students will prepare for and select the appropriate capstone experience. Depending on the size of the cohort or the scope of interests, the course may be team taught.
experimenting with creation of their own narratives in a number of different media, both written and visual.

Prerequisites: 60 Credits

Fulfills: Writing & Visual Narrative Requirement (WVN students) or 300-Level Studio Elective or Liberal Arts Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

WVN395-398 Topics in Writing & Visual Narrative 3 credits

This course provides an in-depth study of a time period or topic in Writing & Visual Narrative. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: ENG100 College Writing I and ENG200 College Writing II (*formerly HU100 Reading and Critical Thinking and HU105 Research and Rhetoric*); grade of C- or higher required in each course; additional prerequisites determined by faculty approval

Fulfills: Writing & Visual Narrative Elective (WVN students) or 300-Level Studio Elective or Liberal Arts Elective or Studio Elective or other Elective options as determined by faculty

WVN399 Writing & Visual Narrative Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

Painting and Drawing

DR204 Life Drawing I 3 credits

Studying the human figure is an effective way to engage with and understand visual dynamic. Through involvement with gesture, structure, proportion, anatomy, the effects of light in relation to form and composition, students explore both formal and expressive issues as they work from the model. Slides and other sources of historic and contemporary figurative art are presented throughout the semester.

Prerequisites: None

Fulfills: Life Drawing I Requirement (Animation, Illustration, Painting and Sculpture students) or 200-level Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or Studio Elective; Art Education Recommendation

DR205 Life Drawing II 3 credits

A continuation in the study of the human form, with an emphasis on an interpretive and expressive approach to the figure.

Prerequisites: Life Drawing I

Fulfills: Life Drawing II Requirement (Illustration students) or 200-Level Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or Studio Elective

DR225 Perspectives in Anatomy 3 credits

Perspectives in Anatomy develops students' working knowledge of the human figure through the exploration of its structure, form, and function. Students investigate the figure from simple planar and mass conceptions to more detailed studies of the skeletal and muscular systems. Through an examination of the whole and parts, students explore proportion, balance, locomotion, and the relationship between underlying structure and the surface form. Studio work includes observation and drawing from the model, slides, and illustrated lectures, visualization exercises and the construction of a 24" anatomical figure in clay.

Prerequisites: Perceptual Drawing and Life Drawing I

Fulfills: Perspectives in Anatomy Requirement (Illustration students) or 200-Level Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or Studio Elective

DR250 Drawing Manga in Japan (Niigata, Japan) 3 credits

In this course, students will be responsible for documenting their travels in a dedicated sketchbook they have brought to use for the class with images, sketches, found objects, and writing. On-site drawing to various historical locations with daily experimental prompts will be a major focus of the course as well as observing the life and culture of Japan’s everyday life. This course will provide the students an opportunity to document their own unique experiences and outlook while also expanding their visual library. Visits to museums/galleries, mini field trips around Niigata, and lectures about the history of manga throughout Japan and its influence around the world will also be part of the course. After returning from Japan, students are then responsible for completing a 6 page manga featuring the theme of “culture shock” that will be due in mid to late August. This final project will continue the use of the traditional methods of deleter screens, deleter paper, and inking.

Prerequisites: None

Fulfills: 200-Level Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or Studio Elective

DR260 Drawing II: Constructing Meaning, Message and Elements of Narrative 3 credits

This course examines the meaning, message, and elements of narrative, as well as a story's physical construction, in drawing and painting media. Such analysis can be a driving force behind the development of each image and series of work. Students identify and deepen their conceptual, expressive, and material understanding of the issues central to their narrative development through still life, interior, portrait, or figurative subjects. As thematic development in a single, series, and sequential format is explored, there is an emphasis on color theory, composition, issues of abstraction, painting, and drawing media, as well as digital approaches. Students research and learn from a wide range of historical and contemporary approaches to visual narrative. This course supports their expressive and formal ambitions and serves students across various concentrations.

Prerequisites: Perceptual Drawing

Fulfills: 200-Level Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or Adv Drawing/Objective Painting Requirement (Illustration students) or Narrative Elective (Writing and Visual Narrative students) or Studio Elective

DR270 Drawing II: Inside/Out 3 credits

This course explores contemporary drawing approaches with a wide range of media. Using a series format with the interior to exterior as the point(s) of departure, students explore formal issues in tandem with contrasting objective and subjective realities. Composition, abstraction, structure, viewpoint, and archival use of materials are stressed in critique, and in discussion of contemporary and historical artworks. Throughout the term, there is emphasis on form and personal interpretation.

Prerequisites: Perceptual Drawing

Fulfills: 200-Level Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or Studio Elective

DR295-299 Topics in Drawing 3 credits

This course provides an in-depth study of a topic in Drawing. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: 200-Level Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or Studio Elective or other Elective options as determined by faculty

DR300 Advanced Figure Drawing 3 credits

Using the figure as the major element, students work in a variety of media, size, and scale. Various themes are explored, such as figures in landscape, figures in conflict, figure groups, and figure distortion. Students communicate a personal point of view through their drawings according to their own experience and vision. Contemporary and historical references help students examine the use of narrative or symbolic figuration.

Prerequisites: Life Drawing II

Fulfills: Advanced Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

DR310 Advanced Objective Drawing 3 credits

This course is an opportunity to explore the realms of contemporary objective drawing. Students are asked to infuse drawings with a personal point of view, searching for a sense of originality through use of specific perceptual subjects that may include objects, animals, landscape forms, plants, figures, and maps. The work of contemporary artists who use objective images in unusual ways is discussed. This course requires considerable online image research.

Prerequisites: One 200-Level Drawing Elective

Fulfills: Advanced Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

DR311 Advanced Drawing: The Artist "Notebook" 3 credits

Throughout history artist's notebooks have played an important role in the development of visual imagery. They have allowed us, as viewers, to better understand artists' processes, thoughts and imagination. Notebooks have provided artists another "place" for exploration and self-reflection. What is an artist notebook? What form can it take? What creative role can it play? Through the use of notebooks students will explore these questions, developing their chosen methods and materials.

Prerequisites: One 200-Level Drawing Elective

Fulfills: Advanced Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

DR316 Advanced Drawing: Nature and Abstraction 3 credits

This course introduces the historical and contemporary use of nature as a source for abstraction. Students develop drawing ideas based on observation and interpretation of natural phenomena. Through a series of specific subject units (the human body, macro/micro worlds, geological and botanical subjects, landscape forms and weather) students learn to integrate abstract forms and content in drawing. Issues of scale, form, space, surface tension and mark making will be stressed.

Prerequisites: One 200-Level Drawing Elective

Fulfills: Advanced Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

DR345 Advanced Drawing: Visual Systems 3 credits

This course is an overview of visual systems used by artists, both past and present, to organize a two-dimensional surface. Student projects examine traditional and non-traditional methods such as flat and deep space, scale, color, and contemporary mathematical and language systems. Comprehension and practice in the fundamentals of visual organization increase the student's ability to make effective expressive statements.

Prerequisites: Painting I: Painting, Color and Light and one 200-Level Painting Elective

Fulfills: Advanced Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or Project Design Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

DR395-398 Topics in Drawing 3 credits

This course provides an in-depth study of a topic in Drawing. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: Advanced Drawing Elective or Drawing Elective (Interdisciplinary Arts students) or 300-Level Elective or Studio Elective or other Elective options as determined by faculty

DR399 Independent Study in Drawing 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

PN200 Painting I: Painting, Color & Light 3 credits

Students investigate and apply color theory through exploration and practice using paint media with supporting digital strategies. The seven major color contrasts are explored through various formats, organized palettes, the mechanics of color mixing and sustained painting from direct observation. Subject matter includes the still life, interior, portrait and landscape as well as non-objective designs. This course prepares students in various disciplines for upper level studies while cultivating their personal sense of color. Critique, readings, research and slide presentations that focus on the relationships underlying historic and contemporary artworks, complement this studio focused course

Prerequisites: None

Fulfills: Painting I Requirement (Illustration and Painting Students) or Studio Elective; Prerequisite for all 200-level Painting courses

PN205 Painting II: Nature and Abstraction 3 credits

This course introduces the historical and contemporary use of nature as a source for abstraction. Students will develop painting ideas based on observation and interpretation of natural phenomena. Issues of scale, color, form, space, surface tension, and paint quality will be stressed.

Prerequisites: Painting I: Painting, Color and Light

Fulfills: 200-Level Painting Elective (Painting students) or Studio Elective

PN213 Painting II: Figure Painting 3 credits

Working from observation of clothed and life models, students create paintings of figures that explore a range of expressive options. Formal and material issues of painting are emphasized in tandem with a focus on composition and content. Students investigate gesture and human expression through in-class and homework assignments. A wide variety of traditional and contemporary figurative work is introduced to discuss related issues for each painting project.

Prerequisites: Painting I: Painting, Color and Light and Life Drawing I

Fulfills: 200-Level Painting Elective (Painting students) or Studio Elective

PN215 Painting II: Mixed Media 3 credits

A variety of new materials is used in contemporary painting. Students create personal aesthetic statements through the inherent nature of alternative materials, including mark-making in acrylic and oil; wall constructions and assemblage; and other alternative materials. At the end of the semester, students develop a coherent series of independent works in mixed media.

Prerequisites: Painting I: Painting, Color and Light, and one 200-Level Drawing Elective

Fulfills: 200-Level Painting Elective (Painting students) or Drawing Elective (Interdisciplinary Arts students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PN225 Painting II: Color Issues 3 credits

A course expanding further on color issues in painting. Some of these are luminosity, iridescence, color assimilation, space, color as form, color as content, and color palettes of historic and contemporary painters. Although past and present views on the use of color in art are investigated, emphasis is placed on the student's personal interpretation and the use of color principles.

Prerequisites: Painting I: Painting, Color and Light

Fulfills: 200-Level Painting Elective (Painting students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PN230 Painting II: Landscape 3 credits

This course explores the broad range of landscape and cityscape painting. Elements of color, structure, viewpoint, and paint handling common to both contemporary and historical landscape painting will be stressed. Both outdoor and studio methods will be introduced, with special emphasis on personal interpretation.

Prerequisites: Painting I: Painting, Color and Light

Fulfills: 200-Level Painting Elective (Painting students) or Studio Elective

PN245 Painting II: Contemporary Painting Practice 3 credits

This course is a survey of contemporary painting practice that introduces a student to a variety of methods, mediums and materials. The topics may include the construction and presentation of painting supports and grounds, the specific properties of pigments and mediums, and the unique advantages of acrylics, oils. This course cites modern and contemporary painters, both figurative and abstract. Throughout the semester, students explore the various methods and materials enabling them to better access the expressive powers of painting.

Prerequisites: Painting I: Painting, Color and Light

Fulfills: 200-Level Painting Elective (Painting students) or Studio Elective

PN250 Painting II: Collage Projects 3 credits

This course is designed to investigate the intersection of technology, traditional collage and mixed media approaches. Researching historical and contemporary practice, students develop a series of work using photo compositing techniques, traditional collage and mixed media approaches. In addition to using computer imaging programs, students explore collage using a variety of materials, including paper, scanned images and element, paint cloth and objects. Working in turn from objective sources and imagination, or by setting up formal and expressive objective to be 'solved', students research and develop their work in a series format. There is an emphasis on the formal and expressive issue related to each collage, and to resolving relationships and structure key to each work.

Prerequisites: Painting I: Painting, Color and Light

Fulfills: 200-Level Painting Elective (Painting students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PN255 Painting II: Objective Painting 3 credits

This course builds understanding of color theory, abstraction and composition with observational painting and drawing referencing still life, figure and interior space. Students work with traditional and water based oil as well as oil sticks and other drawing materials, make their own painting panels, learn to use indirect and direct painting techniques. Color theory and the practice of picture making, based on rigorous observation, is further supported by digital tools and strategies to strengthen and expand the potential of work in each project's series as the semester progresses. Students begin with studying the methods of the painters in the Renaissance and proceed, through image presentations, research and studio projects, examining strategies relevant to painting and illustration in the present era.

Prerequisites: Painting I: Painting, Color and Light

Fulfills: 200-Level Painting Elective (Painting students) or Drawing Elective (Interdisciplinary Arts students) or Adv. Drawing/Obj. Painting Elective Option (Illustration students) or Studio Elective

PN260 Painting II: Constructing Meaning, Message and Elements of Narrative 3 credits

This course examines the meaning, message, and elements of narrative, as well as a story's physical construction, in drawing and painting media. Such analysis can be a driving force behind the development of each image and series of work. Students identify and deepen their conceptual, expressive, and material understanding of the issues central to their narrative development through still life, interior, portrait, or figurative subjects. As thematic development in a single, series, and sequential format is explored, there is an emphasis on color theory, composition, issues of abstraction, painting, and drawing media, as well as digital approaches. Students research and learn from a wide range of historical and contemporary approaches to visual narrative. This course supports their expressive and formal ambitions and serves students across various concentrations.

Prerequisites: Painting I: Painting Color and Light

Fulfills: 200-Level Painting Elective or Adv Drawing/Objective Painting Requirement (Illustration students) or Narrative Elective (Writing and Visual Narrative students) or Studio Elective

PN270 Painting II: Inside/Out 3 credits

This course explores contemporary painting approaches and color theory in relation to the spatial implications of value, color and abstraction using interior and exterior space as the point of departure. Working in a series format, students explore formal issues in tandem with contrasting objective and subjective realities. Composition, abstraction, structure, viewpoint, and archival use of materials are stressed in critique, and in discussion of contemporary and historical artworks. Throughout the term, there is emphasis on form and personal interpretation.

Prerequisites: Painting I: Painting, Color and Light

Fulfills: 200-Level Painting Elective Painting Students) or Studio Elective

PN295-299 Topics in Painting 3 credits

This course provides an in-depth study of a topic in Painting. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.
Fulfills: 200-Level Painting Elective (Painting Students) or Studio Elective or other Elective options as determined by faculty

PN316 Painting III: Alternative Materials 3 credits

In this continuation of Painting II: Mixed Media, students explore a variety of alternative grounds and supports, including shaped canvases, assemblage, and industrial materials. Through a sequence of assignments, students create independent works incorporating a range of alternative materials that relate to a particular theme or reflect a personal direction. Contemporary artists who employ nontraditional materials and mixed media are discussed.

Prerequisites: Painting I: Painting, Color and Light and Painting II: Mixed Media or Permission of Instructor
Fulfills: 300-Level Painting Elective (Painting Students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PN340 Painting III: Contemporary Approaches to Landscape 3 credits

Contemporary Approaches to Landscape offers students the opportunity to develop their understanding of color theory/formal elements and expressive ambitions with spatial orchestration as point of departure. Through research, analysis and observation students employ strategies of mentor artists such as Diebenkorn, Bischoff, Hoffman, Celmins, and progressing to contemporary artists. Media exploration for further development will be integrated in to each project, research, communication and critical thinking.

Prerequisites: Painting I: Painting, Color and Light and one 200-Level Painting Elective
Fulfills: 300-Level Painting Elective (Painting Students) or 300-Level Studio Elective or Studio Elective

PN345 Painting III: Visual Systems 3 credits

This course is an overview of visual systems used by artists, both past and present, to organize a two-dimensional surface. Student projects examine traditional and non-traditional methods such as flat and deep space, scale, color, and contemporary mathematical and language systems. Comprehension and practice in the fundamentals of visual organization increase the student's ability to make effective expressive statements.

Prerequisites: Painting I: Painting, Color and Light and one 200-Level Painting Elective
Fulfills: 300-Level Painting Elective (Painting Students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PN350 Painting III: Advanced Collage 3 credits

This course builds on the core experiences of Painting II: Collage Projects. This studio workshop provides an opportunity for students to develop their studio work through assignments with a deeper immersion into composition, color theory, and abstraction in 2-dimensional collage, assemblage, and small-scale constructions utilizing a wide range of conventional and non-conventional materials and approaches. The class also discusses the relevance of historical collage methods to contemporary studio practice. Students are encouraged to examine the unique process of fracturing and reconstructing through a personal, sociocultural, political, and environmental lens. Modern and contemporary artists working in collage and assemblage are introduced throughout the semester; critique is conducted as a part of each class.

Prerequisites: Painting I: Painting, Color and Light and one 200-Level Painting Elective
Fulfills: 300-Level Painting Elective (Painting Students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PN355 Painting III: Advanced Color Workshop 3 credits

Students explore and apply issues and concepts relating to the use of color as a driving force in the making of art in this advanced multi-media workshop. The course will focus on the integration of color, form, and content, and the uses of color in formal and emotive content. Emphasis will be placed on helping the student develop a cohesive body of work to present for admission to Senior Seminar.

Prerequisites: Painting I: Painting, Color and Light and one 200-Level Painting Elective
Fulfills: Painting Workshop Elective Option (Painting Students) or 300-Level Painting Elective (Painting Students) or

300-Level Studio Elective or Studio Elective

PN365 Painting III: Life Painting Workshop 3 credits

Various means of painting the human form are studied, using under- and over-painting, alla prima, impasto, glazing, etc. Composition, mood, color, and scale are stressed. Each student is expected to produce a body of independent related work.

Prerequisites: Life Drawing II and Painting I: Painting, Color and Light and one 200-Level Painting Elective

Fulfills: Painting Workshop Elective Option (Painting Students) or 300-Level Painting Elective (Painting Students) or 300-Level Studio Elective or Studio Elective

PN370 Painting III: Inside/Out 3 credits

Using interior and exterior space as the point of departure, students generate proposals, develop artist statements and digital portfolios for each body of work in this 300-level workshop class. Emphasis is placed on preparatory work, the integrity of the formal infrastructure of each composition and its' color hierarchy. Formal issues such as composition, structure, viewpoint, color theory, archival paint handling and use of mixed media are discussed in relation to contemporary and historical painting and critique.

Prerequisites: Two (2) 200-Level Painting Electives and Foundation Program

Fulfills: 300-Level Painting Elective (Painting Students) or 300-Level Studio Elective or Studio Elective

PN380 The Alchemy of Image-Making 3 credits

How do ancient practices of alchemy relate to artistic practices in the twenty-first century? How can contemporary artists use principles and methods from alchemy to enhance and invigorate their studio practice? The Alchemy of Image-Making will use alchemy as a metaphor to investigate the integration of philosophical, scientific, and spiritual ideas with studio production. Historical and studio-based research projects will focus on the transformation (transmutation) of forms and images through chance-driven physical and digital processes. By combining what James Elkins calls 'blind experiments' with intensive critical analysis, students will aim to better understand how they can use alchemical modes of investigation to heighten their artistic pursuits.

Prerequisites: ID200 Sophomore Studio

Fulfills: 300-Level Painting Elective (Painting students) or 300-Level Studio Elective or Studio Elective

PN395-398 Topics in Painting 3 credits

This course provides an in-depth study of a topic in Painting. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: 300-Level Painting Elective (Painting Students) or 300-Level Studio Elective or Studio Elective or other Elective options as determined by faculty

PN399 Independent Study in Painting 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

Photo/Video/Film

PH204 Through the Lens: Seeing and Making 3 credits

This course is a creative exploration of the diverse range of lens-based imaging tools, media, and materials, including analog still, digital still, and time-based visual imaging systems. Technical and conceptual skill development provides a fundamental framework for making photographs. Issues related to camera vision, representation and picture interpretation are examined. Image presentation options are also examined and employed as a means to escort the viewer through the student's work, ideas, thoughts, and expressions. Conceptual and aesthetic considerations are introduced as part of a broader foundation for critically analyzing one's work and the work of others.

Prerequisites: None

Fulfills: Through the Lens Elective Option (Photo/Video/Film students) or Photo/Film/Video Elective Option (Graphic Design students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH230 Through the Lens: Beyond the Expected 3 credits

This course is designed to help students acknowledge and expand their own intellectual and aesthetic approaches to lens-based image thinking, seeing, and making. Assignments are organized to give students an opportunity to explore and experiment with different tools, materials, and processes while developing a critical understanding of their ideas in the creation of new work. Students are encouraged to examine innovative approaches and strategies for the organization and presentation of images used to create the context in which their work is encountered.

Prerequisites: None

Fulfills: Through the Lens Elective Option (Photo/Video/Film students) or Photo/Film/Video Elective Option (Graphic Design students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH235 Experimental Film 3 credits

This course is an introduction to Super- 8 and 16mm film making through hands-on experience with the photochemical process. The course covers the skills required to produce non-sync films (that do not have sound recorded at the same time) from concept through completion. The course covers: basic photographic skills, working with Super- 8 and 16mm film cameras, choosing film stocks, film developing, and project planning. This class also covers lighting, working with a film laboratory, analyzing footage, film logging and editing, digital conversion and non-linear editing. Students will plan, shoot, develop and edit short non-sync films outside of class for in-class viewing and critique.

Prerequisites: Through the Lens or Permission of Instructor

Fulfills: Photo/Video/Film Elective (Photo/Video/Film students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH245 Beyond the Lens: Re-framing Photography in the Age of AI 3 credits

Generative AI isn't just reshaping photography—it's redefining how we think about and create images. This course explores the intersection of traditional photographic techniques and AI-driven tools, opening new creative possibilities. Through hands-on experimentation, students will generate and refine AI-assisted photographs while critically examining the implications of these technologies. Beyond technical skills, the course investigates the ethical, philosophical, and aesthetic questions surrounding AI in creative fields, challenging ideas of authenticity, originality, and artistic intent. Over the course of the semester, students will create a body of work that blends AI- generated and traditional photographic methods, challenging and expanding the limits of photography in the age of machine learning.

Prerequisites: 30 Credits or Permission of Instructor

Fulfills: Photo/Video/Film Elective (Photo/Video/Film students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH255 Wait! Let Me Arrange the World for You: Time, Narrative, and the Moving Image 3 credits

What happens when time is no longer linear? How can time be stretched, fractured or looped to reshape perception, disrupt narrative, and reimagine the world? This intermediate course invites students to build upon foundational storytelling skills by exploring time as a fluid, dynamic, and expressive force in narrative media. Through experimental projects and critical discussions, students will engage with non-linear, abstract, and speculative forms of storytelling across video, audio, and hybrid formats. Emphasizing the poetic and conceptual power of temporal disruption, the course challenges students to rethink narrative conventions and consider how time mediates memory, experience, and meaning.

Prerequisites: FN140 Time-Based Practices or Permission of Instructor

Fulfills: Photo/Video/Film Time-Based Elective (Photo/Video/Film students) or Photo/Video/Film Elective Option (Graphic Design students) or Narrative Elective (Writing & Visual Narrative students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH260 Shaped by the Media: Documentary and the Art of Representation 3 credits

This introductory course explores documentary as a multifaceted storytelling practice, emphasizing both traditional and contemporary approaches to representing facts, issues, and events. Students will engage with a variety of documentary forms and media, experimenting with cross-disciplinary and hybrid techniques to craft compelling narratives. The course covers essential concepts in documentary production, including story research, interviewing techniques, location and fieldwork, story development, editing, and presentation. Students will examine the ethical responsibilities of documentary producers and how media shapes public perception and social discourse. Through the critical viewing of historical and contemporary works, students will gain a broad perspective of the evolving landscape of documentary. Assignments support hands-on engagement with essential tools and techniques of documentary production. By the end of the course, students will have developed original short-form documentaries and a critical framework for analyzing documentary practice today.

Prerequisites: FN140 Time-Based Practices or Permission of Instructor

Fulfills: Photo/Video/Film Time-Based Elective (Photo/Video/Film students) or Photo/Video/Film Elective Option (Graphic Design students) or Narrative Elective (Writing & Visual Narrative students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH265 Telling Stories: Audio, Video, and the Art of Narrative 3 credits

This introductory course explores audio and video as essential tools for storytelling, emphasizing narrative as a foundational framework for shaping meaning and conveying experience. Students will gain technical proficiency in core production methods—including capturing and recording, nonlinear editing, and sound design—while analyzing how stories operate across different media. The course focuses on linear and non-linear storytelling structures, introducing students to the conceptual and formal elements that shape narrative. Through hands-on projects and critical reflection, students will develop a working vocabulary and a foundational understanding of how to construct compelling, purposeful stories across formats.

Prerequisites: None

Fulfills: Photo/Video/Film Requirement (Photo/Video/Film students) or Photo/Video/Film Elective Option (Graphic Design students) or Narrative Elective (Writing & Visual Narrative students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH295-299 Topics in Photo/Video/Film 3 credits

This course provides an in-depth study of a topic in Photography and Video. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: Photo/Video/Film Elective (Photo/Video/Film students) or Studio Elective or other Elective options as determined by faculty

PH310 The Constructed Image: Studio Photography and Visual Storytelling 3 credits

The studio is more than a controlled environment—it is a dynamic environment of intention, invention and intervention. It serves as a platform where images are constructed, staged and transformed. Through still life, portraiture, and staged tableau, students will investigate how lighting, spatial arrangement, and materiality shape meaning and influence interpretation. Working with ambient, continuous, and strobe lighting, students experiment with light as both a technical tool and as a means for conveying meaning. Discussions will critically engage with historical and contemporary artists who use the studio to explore the construction of imagery, the fluidity of representation, and the shifting boundaries between reality and artifice. A final portfolio will synthesize technical precision with conceptual depth, encouraging students to push their photographic practice beyond mere documentation into the realm of constructed imagery and expanded visual storytelling.

Prerequisites: Sophomore Studio or Permission of Instructor

Fulfills: Photo/Video/Film Elective (Photo/Video/Film students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH315 Portfolio and Career Development 3 credits

Students work independently to build and expand their photographic and artistic portfolios based on their own professional interests. Projects and assignments are designed to address the professional interests of each student which allows them to work independently towards the production of a focused portfolio. Students explore career options and preparation related to their interests and update their career documents - resumes and CV's, project proposals and artists statements. Professional practice topics - residencies, grants, artist fellowships, exhibition and publication opportunities - and other professional development considerations are discussed within the context of their chosen career path and practice.

Prerequisites: Sophomore Studio or Permission of Instructor

Fulfills: Photo/Video/Film Elective (Photo/Video/Film students) or Project Design Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Studio Elective

PH320 Post-Photography Theories and Practices: From Optics to Computation 3 credits

What defines a photographic image - light, time, composition, intent? How does photography evolve when it transcends its reliance on cameras? This course explores the shifting role of photography in the digital and AI-driven age, examining how traditional photographic practices are being redefined by digital tools, artificial intelligence, and hybrid media forms. Through critical discussions on authorship, representation, creativity, and machine collaboration, students will engage with the ethical and aesthetic complexities of image-making in a post-photographic world. Over the semester, students will apply key theoretical frameworks to develop a body of work that merges traditional and computational techniques, critically exploring the evolving boundaries of photographic practice through hybrid media approaches.

Prerequisites: Sophomore Studio or Permission of Instructor

Fulfills: Photo/Video/Film Elective (Photo/Video/Film students) or 300-Level Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH345 Website and Portfolio Design 3 credits

Students will design and create a variety of portfolios using their photographs, videos, and other artworks in electronic form for distribution through multiple media and marketing outlets and content aggregators. Topics include image generation and evaluation, and advanced editing and sequencing options. All aspects of website design, from the initial concept to the final site launch is covered. Students complete the semester with a live website they have designed, edited and deployed as professionals.

Prerequisites: Sophomore Studio or Permission of Instructor

Fulfills: Website and Portfolio Design Requirement (Photo/Video/Film students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH350 The Materiality of Images in a Virtual World: From Celluloid & Silver to…? 3 credits

What happens to the material essence of an image in a world increasingly shaped by digital and virtual media? How do material processes influence meaning, authorship, and authenticity in an era of algorithmic and AI-generated imagery? This course explores the physical foundations of image-making, from celluloid film and silver-based prints to contemporary digital imaging, through hands-on engagement with traditional photographic and experimental filmmaking techniques. Students will examine how material choices shape perception, meaning, and creative intent while exploring the evolving relationship between image, object, and material. By working with physical and chemical processes, the course challenges students to reconsider the tangible and sensory dimensions of both still and moving images, tracing photography and film's past, present, and speculative futures.

Prerequisites: PH204 Through the Lens: Seeing and Making or PH230 Through the Lens: Beyond the Expected or Permission of Instructor

Fulfills: Photo/Video/Film Elective (Photo/Video/Film students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH355 Advanced Traditional Photographic Processes 3 credits

In this advanced course students make exhibition-quality prints using silver based, black and white photographic processes. Topics covered in this class are technical as well as conceptual, they include: issues of traditional photographic representation in a digital world, the cross fertilization of digital and traditional processes, advanced exposure and development of negatives, archival processing and presentation, and techniques that provide for optimum control in the darkroom. Intensive darkroom time and demonstrations of advanced printing control will refine students printing skills. Assignments, independent projects, written and oral presentations, and critiques will challenge and expand students' visual skills and their ability to communicate their ideas. A final portfolio of prints will be presented to receive credit for the course.

Prerequisites: PH204 Through the Lens: Seeing and Making or PH230 Through the Lens: Beyond the Expected or Permission of Instructor

Fulfills: Photo/Video/Film Elective (Photo/Video/Film students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH360 Whose Story Will You Tell: Personal, Social, and Cultural Narratives 3 credits

How do moving images and sound shape the way we tell stories? This course explores visual storytelling as both a creative practice and a critical inquiry, examining how personal, social, and cultural narratives take shape across film, video, audio, and multimedia forms. Through documentary, experimental cinema, and interactive storytelling, students will investigate how evolving technologies and cultural shifts influence narrative techniques. They will explore linear and non-linear structures, participatory approaches, expanded documentary, and other strategies to shape and tell stories. Hands-on projects will encourage students to develop their own voices, focusing on how narrative frameworks and creative decisions shape the experience and communication of stories.

Prerequisites: Sophomore Studio or Permission of Instructor

Fulfills: Photo/Video/Film Time-Based Elective (Photo/Video/Film students or Narrative Elective (Writing & Visual Narrative students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH370 Narratives in Time and Space 3 credits

This class is about using images and text(s) to construct narratives. Students explore and examine the use of images and text/language as a way to express personal and/or collective narratives. Emphasis will be placed on developing a personal approach to image making and storytelling. Students are encouraged to experiment with multiple imaging processes and explore different forms of storytelling and narrative structures as a means to construct context and shape meaning. Class discussions, readings and exercises explore single and sequential images, image and text relationships, time and moving images, aural space, and other structures and frameworks that can be used to shape and inform narratives, meaning and expression.

Prerequisites: FN140 Time-Based Practices or Permission of Instructor

Fulfills: Photo/Video/Film Elective (Photo/Video/Film students) or Narrative Elective (Writing & Visual Narrative students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PH395-398 Topics in Photo/Video/Film 3 credits

This course provides an in-depth study of a topic in Photography. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: Photo/Video/Film Elective (Photo/Video/Film students) or 300-Level Studio Elective or Studio Elective or other Elective options as determined by faculty

PH399 Independent Study in Photo/Video/Film 3 credits

Advanced work in photography, supervised by a designated faculty member

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

Printmaking

PR200 Relief Printmaking 3 credits

An introduction to the relief-printing process through woodcut and other relief media. Assignments cover design, drawing, color, and printing techniques with emphasis on individual projects, e.g., broadsides, portfolios and small books.

Prerequisites: None

Fulfills: 200-Level Printmaking Elective (Printmaking students) or Drawing Elective (Interdisciplinary Arts students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR204 Printmaking and Mass Media 3 credits

This will focus on the relationship between analog and digital applications as tied to traditional processes. Newspapers, comics, literature, and sound technologies are some examples that will be explored while learning traditional processes. Processes that may be explored are etching, woodblock and silkscreen.

Prerequisites: None

Fulfills: Printmaking Requirement Elective (Printmaking students) or Drawing Elective (Interdisciplinary Arts students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR205 Screen Printmaking 3 credits

An introduction to screen printing methods of printmaking using primarily water-based processes and including direct, hand-cut, digital, and photographic stencils. Assignments cover design drawing, color and printing techniques.

Prerequisites: None

Fulfills: 200-Level Printmaking Elective (Printmaking students) or Drawing Elective (Interdisciplinary Arts students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR210 Etching 3 credits

This course is an introduction to the intaglio process of printmaking. Through a series of projects, students develop work in dry point, etching, aquatint, softground, and relief etching. Class structure allows for work in various processes and encourages long-term projects.

Prerequisites: None

Fulfills: 200-Level Printmaking Elective (Printmaking students) or Drawing Elective (Interdisciplinary Arts students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR215 Lithography 3 credits

This course is an introduction to the process of lithographic printing. The expectation is that students find a way to realize their ideas within the technical and conceptual limitations of the lithographic medium. Drawing and design are important; experimentation is encouraged.

Prerequisites: None

Fulfills: 200-Level Printmaking Elective (Printmaking students) or Drawing Elective (Interdisciplinary Arts students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR220 Introduction to Print Media 3 credits

An exploration of contemporary print media that addresses a variety of print processes including digital, photopolymer, transfer, and screen prints. Students are introduced to print applications through a series of projects that engage issues of appropriation, transformation, and iteration. The course is also an introduction to several of the basic principles of transferring in from one surface to another.

Prerequisites: None

Fulfills: Printmaking Requirement Elective (Printmaking students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR240 Printmaking and the Public Realm 3 credits

Working from the tradition of prints as a vehicle for political/social change, students employ traditional studio and commercial printmaking processes to move their work outside the studio to the street to engage a larger public. Projects address site-specific work with an emphasis on conceptual thinking, planning, and collaboration. Work is generated through various interactions among clusters of students with visiting artists and with populations beyond Montserrat. Typical projects might include a billboard, a printed and distributed Ezine, a storefront, installation, exchanges with other institutions, community projects, steamroller workshops, and other outside projects.

Prerequisites: None

Fulfills: 200-Level Printmaking Elective (Printmaking students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR250 Printmaking in Japan (Niigata, Japan) 3 credits

This is an introduction to the traditional relief-printing process used in Japanese woodcuts. Assignments will include instruction on composition, drawing, cutting, color, inking, registration, paper preparation and printing techniques with emphasis on developing individual projects. This course is taught in conjunction with printmaking faculty from Niigata College of Art and Design. Course work will be supplemented by museum, temple and gallery visits and will explore both traditional and contemporary printmaking in Japan.

Prerequisites: None

Fulfills: 200-Level Printmaking Elective (Printmaking students) or Drawing Elective (Interdisciplinary Arts students) or Studio Elective

PR260 Introduction to Letterpress Printing 3 credits

This course is an introduction to the process of letterpress printing. The narrative and conceptual potentials of letterpress will be addressed as well as the technical skills necessary to produce well-crafted print pieces. Students work through setting type; proper use of all the different presses in the College's letterpress shop; registration and imposition; study of the history of metal and wood type. Projects may include a group broadside, individual (announcement or business) cards, one and multicolor posters, and small pamphlets. Individual and more complex projects may be possible if time allows.

Prerequisites: None

Fulfills: Graphic Design Elective (Graphic Design students) or Printmaking Elective (Printmaking students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR295-299 Topics in Printmaking 3 credits

This course provides an in-depth study of a topic in Printmaking. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: 200-Level Printmaking Elective (Printmaking students) or Studio Elective or other Elective options as determined by faculty

PR300 Mixed Multiples 3 credits

Relief printing, intaglio and screenprinting are the focus of this advanced course wherein traditional printmaking processes are combined with photographic, digital and other industrial or "commercial" processes. Stencils are applied and adapted to a variety of surface materials including metal, plastic, wood and masonite which are treated to produce intaglio, relief and collograph prints. Students experiment with presentations of the multiple in variable and controlled editions, books, installations and hybrid forms.

Prerequisites: One 200-Level Printmaking Elective

Fulfills: 300-Level Printmaking Elective (Printmaking students) or Advanced Drawing Elective or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR310 Monoprinting 3 credits

In this course monoprintmaking techniques are used for drawing. Emphasis will be on the creative and formal, on experimentation as well as on analysis of form. Students work from models, still life, and landscape and transfer the image from plates to paper. Application and wiping of inks, double inking and printing, and additive and subtractive methods are taught. Students learn the monoprint technique as a process of making images from observation as well as from imagination.

Prerequisites: One 200-Level Printmaking Elective

Fulfills: 300-Level Printmaking Elective (Printmaking students) or Drawing Elective (Interdisciplinary Arts students) or Advanced Drawing Elective or 300-Level Studio Elective or Studio Elective

PR330 A Printmaking Portfolio 3 credits

Students work toward the development and production of an editioned portfolio. Print development, refinement of imagery, technical facility in editioning, curating and presentation are considered in relation to the traditions of fine art printing and collaboration. Students will further their skills in plate preparation, ink qualities and their uses, paper selections, and that which may be explored are documentation and storage of artwork and presenting prints through competitions and galleries. The focus will be on individual development of a portfolio, in addition students may participate in exchange of finished portfolios.

Prerequisites: One 200-Level Printmaking Elective

Fulfills: 300-Level Printmaking Elective (Printmaking students) or 300-Level Studio Elective or Studio Elective

PR340 Visual Narratives 3 credits

In this course, students will address their contemporary environment through projects that explore narration, sequence and the series. Drawing, which is the basis of projects, is used to create templates for printmaking. Techniques include etching, monoprinting, relief (including found objects) and combinations of these processes. Artists discussed may include Thomas Nast, Odilon Redon and Goya. Students will be encouraged to utilize their Major interests as well. Course work consists of both directed and individual projects with an emphasis on the integration of drawing and printing, supplemented with seminar style discussion of selected texts.

Prerequisites: One 200-Level Printmaking Elective

Fulfills: 300-Level Printmaking Elective (Printmaking Students) or Drawing Elective (Interdisciplinary Arts students) or Narrative Elective (Writing & Visual Narrative students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR345 Printed Matters 3 credits

Throughout the advent of the technology to reproduce images, artists have used these tools to help effect changes in their direct environments. From the Gutenberg press and the distribution of knowledge in book form, the Works Progress Administration artists, the propaganda posters of both World Wars, to the movement of independent self-published zines, artists have used the reproducible image to communicate with the world. This course considers the history of printmaking in the context of a studio class. Through the exploration of how artists have used printed matter to communicate with their times students will create directed and self-directed projects based on their research. Clear directed writing about their research will supplement the students' investigations. Techniques may include letterpress, lithography, etching and digital output. By looking at strategies artists have used over time students will appropriate these techniques and ideas into their own work.

Prerequisites: One 200-Level Printmaking Elective

Fulfills: 300-Level Printmaking Elective (Printmaking Students) or Drawing Elective (Interdisciplinary Arts students) or Advanced Drawing Elective or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR350 Beyond the Wall 3 credits

This course is a survey of contemporary issues in printmaking beyond the traditional format of the print displayed on the gallery wall. Students in this class will explore issues of iteration, scale and installation in contemporary print work with an emphasis on moving beyond the rectangle. Projects may include both digital and traditional processes and will explore both 2-D and 3-D formats. Artists for discussion will include Nancy Spero, Judy Pfaff, Swoon, Nicola Lopez, Dennis McNett and Ryan McGinnis.

Prerequisites: One 200-Level Printmaking Elective

Fulfills: Printmaking Elective (Printmaking Students) or Drawing Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

PR360 Advanced Letterpress Printing 3 credits

Building upon the basic skills developed in Introduction to Letterpress Printing, this course will address: further experience in hand-setting type, digital pre-press and the production of photopolymer plates, multi- color/multi-pass printing, imposition in book design and editioning. Students will be introduced to alternative printing techniques such as pressure printing, and explore the use of type as a visual element beyond text. Projects will be greater in complexity, require more attention to detail, and place a stronger emphasis on good design and typography. Coursework will be enriched by the direct examination of examples of printing, and discussion of the history of letterpress printing and its uses in commerce and the arts.

Prerequisites: Introduction to Letterpress Printing

Fulfills: Graphic Design Elective (Graphic Design students) or 300-Level Printmaking Elective (Printmaking students) or 300-Level Studio Elective or Studio Elective

PR395-398 Topics in Printmaking 3 credits

This course provides an in-depth study of a topic in Printmaking. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: 300-Level Printmaking Elective (Printmaking Students) or 300-Level Studio Elective or Studio Elective or other Elective options as determined by faculty

PR399 Independent Study in Printmaking 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

Sculpture

SC200 Sculpture I: Materials and Processes 3 credits

Students are introduced to basic techniques and practices of sculpture using materials such as wood, plaster, cold metal and found objects. Projects involve objects, constructions, and assemblage culminating in comprehensive final works. Group critiques, discussions and slide lectures complement the in-class working sessions.

Prerequisites: FN130 Form and Space or Permission of Instructor

Fulfills: Sculpture I Requirement (Sculpture students) or Studio Elective

SC206 Ceramic Sculpture 3 credits

This course covers basic methods of hand-building and investigates experimental use of clay as a sculptural medium. Students gain an understanding of the transformative nature of clay from a plastic to rigid state. Basic techniques include pinching, slab forming, coil building, carving and press forming to create freestanding and relief forms. More experimental uses of clay introduce cross-disciplinary and larger scale options. Slide and video presentations referencing historical and contemporary work will supplement the studio work.

Prerequisites: FN130 Form and Space or Permission of Instructor

Fulfills: Sculpture Elective (Sculpture students) or Studio Elective

SC207 Sculpture: Multiples and Series 3 credits

This course introduces students to a wide range of mold-making processes with which to create sculptural work. Students investigate the application of multiples in relief structures, free-standing forms and installation. Contemporary and more traditional techniques are explored using plaster, clay, wax, latex and paper pulp. Students work on a series of conceptually related projects providing the opportunity to explore personal aesthetic in depth. Slides, readings and documentation drawn from contemporary and historical sources supplement the course.

Prerequisites: FN130 Form and Space or Permission of Instructor

Fulfills: Sculpture Elective (Sculpture students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

SC212 Fabrications in Wood 3 credits

Students learn the material characteristics of wood as both an additive and subtractive medium. This includes studying the nature of wood and its manipulation by both common hand and common machine tools. Safe use of tools is prioritized and competency is achieved through demonstrations and project based learning. A more involved final project develops skills and will emphasize planning and include more advanced woodworking techniques. The course is beneficial to both those acquiring woodworking skills for the first time and those wishing to further their existing knowledge and experience.

Prerequisites: FN130 Form and Space or Permission of Instructor

Fulfills: Fabrication Methods Requirement Elective (Printmaking and Sculpture students) or Studio Elective

SC213 Fabrications in Metal 3 credits

Students learn technical and practical methods used to manipulate metals into objects of their own design. The course is designed to familiarize students with the campus facilities for metal working including oxy-acetylene bending, mig welding, and plasma cutting, brazing, and stick welding. The course is beneficial both to those wishing to acquire skill in this area for the first time and those who are already familiar with the basics and who want to gain greater proficiency. Students will then expand upon this to include basic blacksmithing. This practice will stress fabrication methods in mechanics and structure of metal sculpture while students gain familiarity with historical and contemporary applications of metal in sculpture in order to design and create their own pieces.

Prerequisites: FN130 Form and Space or Permission of Instructor

Fulfills: Fabrication Methods Requirement Elective (Printmaking and Sculpture students) or Studio Elective

SC218 Flexible Structures 3 credits

In this course, students explore the relationship of the internal structure of form and its surface through the manipulation of flexible materials and texture. Working primarily with paper and cloth, along with wood, wire and stiffening agents, students devise a variety of methods to create structure. Emphasis is placed on expressive use of material and investigation of the interdependence of material and form. Slides, readings and documentation drawn from contemporary, as well as other sources supplement the course.

Prerequisites: FN130 Form and Space or Permission of Instructor

Fulfills: Sculpture Elective (Sculpture students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

SC219 Digital Design and Fabrication 3 credits

Digital fabrication is the fulcrum between the digital and physical worlds. Students in this course will use laser cutters, 3D printers, vinyl cutters/plotters, and various CAD/CAM softwares to explore the interplay between the digital and physical. Projects and class discussions will cover topics such as the role that digital fabrication can play within more traditional processes such as casting and woodworking, multiples, open-source designs, rapid prototyping, and customization. Through a series of lectures, demos, and assignments, students will learn to design for (or against) the strengths of digital tools in order to leverage them in their own practice

Prerequisites: FN130 Form and Space and FN140 Time-Based Practices or Permission of Instructor

Fulfills: Fabrication Methods Requirement Elective (Printmaking and Sculpture students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

SC220 Interior/Exterior Installation 3 credits

In this course, students explore a variety of materials and approaches to sculpture in relation to specific in-door and out-door sites (chosen by instructor and students). Students look at how the evolution of a sculpture, sculptural activity and personal voice are affected by external considerations such as: location, physical conditions, usage and viewer response. Within this context the course will also touch upon contemporary issues surrounding Public Art. Students will be given the opportunity to execute a work of "public art" during the semester.

Prerequisites: SC212, SC213, SC219 Fabrication Methods or SC200 Sculpture I

Fulfills: Sculpture Elective (Sculpture students) or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

SC225 Warm Glass Methods 3 credits

This course is designed to teach the basic skills for working with kiln formed glass: fusing, inclusion, slumping (thermoforming), frit casting, kiln casting, pate de verre, and using molds and drop rings to produce forms. Each student designs a project in each area, while learning how to operate a kiln, glass grinder, and glass cutter. We will look at contemporary sculpture in glass, and how it can be incorporated into sculptural practice.

Prerequisites: FN130 Form and Space or Permission of Instructor

Fulfills: 200-Level Sculpture Elective (Sculpture students) or Studio Elective

SC260 Sight and Form 3 credits

Building on Observation 1 & 2, this course investigates the skills and concepts of modeling from the human figure and objects in environments. Using a variety of materials, students work in class from live models and still life setups on a series of studies that stress form, structure, gesture, and spatial relationships. Historic and contemporary use of observation in three dimensions will be considered through research and discussion.

Prerequisites: FN100 Perceptual Drawing and FN130 Form and Space or Permission of Instructor

Fulfills: 200-Level Sculpture Elective or Studio Elective

SC295-299 Topics in Sculpture 3 credits

This course provides an in-depth study of a topic in Sculpture. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: 200-Level Sculpture Course (Sculpture students) or Studio Elective or other Elective options as determined by faculty

SC309 Kinetic and Interactive Sculpture 3 credits

This course provides technical skills and an aesthetic vocabulary for students using kinetic and robotic devices in their work. Following a rudimentary introduction to electronics, students build simple kinetic devices that explore issues of gesture, initiation, duration, delay and action/reaction. Initial projects will involve connecting motors, gears, sound, lights, and other devices to sensors (motion, light, sound, pressure) in response to viewer presence. In the second half of the semester students integrate computer control into the creative process, beginning with a history of automatons, robotics and interactive artworks. Using programming, students alter the behavior of devices they have constructed using software timers, counters, and sensitivity control.

Prerequisites: SC200 Sculpture I for Sculpture concentrators; ID200 Sophomore Studio for non-Sculpture concentrators

Fulfills: 300-Level Sculpture Elective (Sculpture students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

SC330 Drawing in Space 3 credits

Drawing is a vital tool to all artists for visual communication. Our understanding of drawing is often limited to specific materials used within a two dimensional frame. This course challenges students to bring what they know about line, pattern, shape, mark-making, shadow, surface, texture, etc. to a three dimensional space. Students will explore how working in literal space can change our perception of drawing and how drawing can expand our perception of sculpture, through exploration with material and technique, drawing, installation and object making.

Prerequisites: SC200 Sculpture I and DR204 Life Drawing I or Permission of Instructor

Fulfills: 300-Level Sculpture Elective or Drawing Elective (Interdisciplinary Arts students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

SC335 Innovations in Stone and Wood 3 credits

This course is designed to investigate and challenge traditional approaches to the carving of wood and stone. As such, after basic techniques of carving are addressed for materials, other issues pertaining to subtractive and additive methods for creating sculpture will be explored. Studio time will be engaged with the consideration of mixed media and multiple forms within which the carved form will become a part of the composition. Assigned and student driven projects will be undertaken throughout the term. An on-going dialogue discussing contemporary sculptors[1] work in these mediums as well as group and individual critiques of individual projects will augment the studio work. A field trip will be undertaken during the semester if time permits.

Prerequisites: SC200 Sculpture I

Fulfills: 300-Level Sculpture Elective (Sculpture students) or 300-Level Studio Elective or Studio Elective

SC395-398 Topics in Sculpture 3 credits

This course provides an in-depth study of a topic in Sculpture. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: 300-Level Sculpture Elective (Sculpture students) or 300-Level Studio Elective or Studio Elective or other Elective options as determined by faculty

SC399 Independent Study in Sculpture 3 credits

Advanced work in sculpture, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval

Studio Arts

SA300 Independent Studio Arts Workshop 3 credits

This team-taught course provides the opportunity to develop a body of work while reading and writing about contemporary visual culture and art in preparation for the capstone experience. Students in this course meet regularly with fellow students across disciplines and faculty to participate in discussions of professional practice, readings about contemporary issues in the art world as well as to participate in group critiques. Methods of research and outcomes include writing as a part of the studio practice.

Interdisciplinary students are expected to work independently and to make gains in the development of concepts and ideas within their work. This course is open to all concentrations.

Prerequisites: Junior level (60 credits)

Fulfills: Workshop Requirement (Painting, Printmaking and Sculpture students) or 300-Level Studio Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

SA395-398 Topics in Studio Arts 3 credits

This course provides an in-depth study of a topic in Studio Arts. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Prerequisites will be developed in conjunction with the course description for each topic.

Fulfills: 300-Level Studio Elective or Studio Elective or other Elective options as determined by faculty

SA400-1 Senior Studio Arts Seminar: Contemporary Issues 3 credits

Through seminar-style discussions and presentations from visiting speakers, students explore issues that inform contemporary art practices. Readings introduce students to crucial dialogs in contemporary theory and criticism, including social and identity constructions, political perspectives, and analytical models that address the diversity of contemporary creative activity. Visiting artists, critics, historians or curators provide students with a range of viewpoints, and students pursue independent research into topics that reflect their individual areas of interest.

Prerequisites: See Program Entrance Criteria

Fulfills: Senior Studio Arts Seminar Elective Capstone Requirement (Painting, Photo/Video/Film, Printmaking, and Sculpture students); Senior Capstone option (Art Education, GTP, Interdisciplinary Arts and WVN students)

SA405-1 Senior Studio Arts Seminar: Professional Practices for Artists 3 credits

Students prepare for opportunities after graduation with a range of real-world projects in support of their desired careers. Students will actively engage in the development of professional materials and identify their professional/ personal goals and articulate strategies to achieve those objectives. The course primarily focuses on cultivating skills in researching and identifying opportunities and creating professional materials. Projects include proposal writing and grant application; websites and eCommerce platforms, digital portfolio and professional documents and resumes through specific assignments. The professional projects and materials of each student are shared/presented at intervals throughout the semester for critique, review, and feedback.Visiting artists and other professionals may present topics including studio practice in individual and community spaces, public art, working with commercial galleries, non-profit organizations, curatorial opportunities and operation, post-graduation educational opportunities and benefits, residency, grant applications, and general and business practices.

The course is offered as one of the seminar courses to be taken along with Thesis Project I or II and will be complementary to the independent studio experience.

Prerequisites: See Program Entrance Criteria

Fulfills: Senior Studio Arts Seminar Elective Capstone Requirement (Painting, Photo/Video/Film, Printmaking, and Sculpture students); Senior Capstone option (Art Education, GTP, Interdisciplinary Arts and WVN students)

SA410-1 Senior Studio Arts Thesis Project I 3 credits

Thesis Project I (3cr.) is a required capstone course. Students may concentrate on self-defined independent projects on painting, photography/ video/ film, printmaking, sculpture, interdisciplinary arts, book arts, animation, or any other media appropriate to meet their goals and objectives. This course is expected to be taken along with a seminar to foster a comprehensive capstone experience. It is an independent studio course where each student meets weekly with their chosen faculty advisor as they develop a substantial body of work that reflects studio engagement and relevant research. Faculty review panels meet with each student twice during the semester to discuss the student's work and progress. The course also involves group interactions and critiques, basic professional development practices, engagement with visiting artists, and presentations.

Prerequisites: See Program Entrance Criteria (including application process)
Fulfills: Senior Studio Arts Thesis Project I Capstone Requirement (Painting, Photo/Video/Film, Printmaking, and Sculpture students); Senior Capstone option (Art Education, GTP, Interdisciplinary Arts and WVN students)

SA415-1 Senior Studio Arts Thesis Project II 3 credits

Thesis Project II (3cr.) is a required capstone course in the second semester. Students may concentrate on self-defined independent projects on painting, photography/ video/ film, printmaking, sculpture, interdisciplinary arts, book arts, animation, or any other combination of media appropriate to meet their goals and objectives. This course is expected to be taken alongside a second option of the seminar with an approved 300/400 level course to foster a comprehensive capstone experience. It is an independent studio course where each student meets weekly with their chosen faculty advisor as they develop a substantial body of work that reflects studio engagement and relevant research. Faculty review panels meet with each student twice during the semester to discuss the student's work and progress. The course involves group interactions and critiques, basic professional development practices, engagement with visiting artists, and presentations. Students in Thesis Project II are required to stage a self-curated collaborative exhibition or other public presentation of the work in thesis exhibition/ presentation in the college galleries or available venues. Thesis Project II demands rigor and commitment as students are expected to respond to their explorations in Thesis Project I with the body of work that transpired in their thesis presentation. Students enrolled in Thesis Project I reapply for this final capstone course by presenting their studio work and thesis proposal in the second review panel during Thesis Project I.

Prerequisites: Thesis Project I (including application during the second review panel), a studio arts seminar
Fulfills: Senior Studio Arts Thesis Project II Capstone Requirement (Painting, Photo/Video/Film, Printmaking, and Sculpture students); Senior Capstone option (Art Education, GTP, Interdisciplinary Arts and WVN students)

Writing & Visual Narrative

WVN200 Elements of the Story 3 credits

This class is a hands-on exploration of the elements of storytelling, including character, setting, point of view, and plot. Students will study how these elements work together to create the illusory and compelling reality we know in many forms, including the story, the documentary, the graphic novel, and other genres. Students will study, and practice, the range of methods available to them in telling a story. Beginning with the similarities and differences between oral and text-based narratives, brainstorming, and progressing to the Hero's Journey and other western and non-Western storytelling techniques, students will be exposed to a range of historical and contemporary narrative styles. Through readings, videos, and performances, students will analyze, implement, and assess different storytelling methods, including methods of visual representation. They will study story-creation from the inside by experimenting with creation of their own narratives in a number of different media, both written and visual.

Prerequisites: None

Fulfills: Writing & Visual Narrative Requirement (WVN students) or 200-Level Studio Elective or Liberal Arts Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

WVN210 Introduction to Creative Writing 3 credits

Students write their own poetry, fiction, and drama, and critique each others' writing in workshops. They study the form and theory behind the genres with examples from noted writers. The course sharpens students' analytical skills, increases their appreciation of the genres, and gives them opportunities for self-expression.

Prerequisites: Reading and Critical Thinking and Research and Rhetoric (grade of C- or higher required in each course)

Fulfills: Humanities Elective or Liberal Arts Elective or Narrative Elective (Writing & Visual Narrative students); Creative Writing Minor Requirement

WVN299 Topics in Writing and Visual Narrative 3 credits

This course provides an in-depth study of a topic in Writing and Visual Narrative. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: To be developed in conjunction with the course description for each topic

Fulfills: To be determined by faculty approval

WVN300 Narrative Workshop 3 credits

Students creating work across a range of narrative forms will define and realize an independent project. As a workshop, this course encourages students to understand how each others' narrative expressions relate to one another while developing their own thematic and aesthetic vision. Assignments focus on how to move from initial concept, to defining component parts, to assembling those parts as an integral whole. Along the way students will assess what skills, materials, or resources will be required. Active reading and group discussion of key examples from a range of media teach students to analyze different narrative structures and assess interplay between written and visual storytelling. Research assignments emphasize the importance of investigating precedents related to their individual interests. Opportunities to workshop narratives, group critiques, and instructor feedback help students to hone their ability to envision and tell a story. Realized projects may consist of a portfolio of closely related material or a single sustained exploration. Students will prepare for and select the appropriate capstone experience. Depending on the size of the cohort or the scope of interests, the course may be team taught.
experimenting with creation of their own narratives in a number of different media, both written and visual.

Prerequisites: 60 Credits (second semester juniors and seniors only)

Fulfills: Writing & Visual Narrative Requirement (WVN students) or 300-Level Studio Elective or Liberal Arts Elective or Project Design Elective (Interdisciplinary Arts students) or Studio Elective

WVN395-398 Topics in Writing & Visual Narrative 3 credits

This course provides an in-depth study of a time period or topic in Writing & Visual Narrative. The topic may be selected to take advantage of special events, to allow further exploration of a subject covered in a preliminary way in other courses, or to explore areas not sufficiently covered by the regular class rotation.

Prerequisites: Reading and Critical Thinking and Research and Rhetoric (grade of C- or higher required in each course); additional prerequisites determined by faculty approval

Fulfills: Writing & Visual Narrative Elective (WVN students) or 300-Level Studio Elective or Liberal Arts Elective or Studio Elective or other Elective options as determined by faculty

WVN399 Writing & Visual Narrative Independent Study 3 credits

Advanced work in the student's major field of study, supervised by a designated faculty member.

Prerequisites: Permission of Instructor

Fulfills: To be determined by faculty approval